

p-Norm Flow Diffusion for Local Graph Clustering

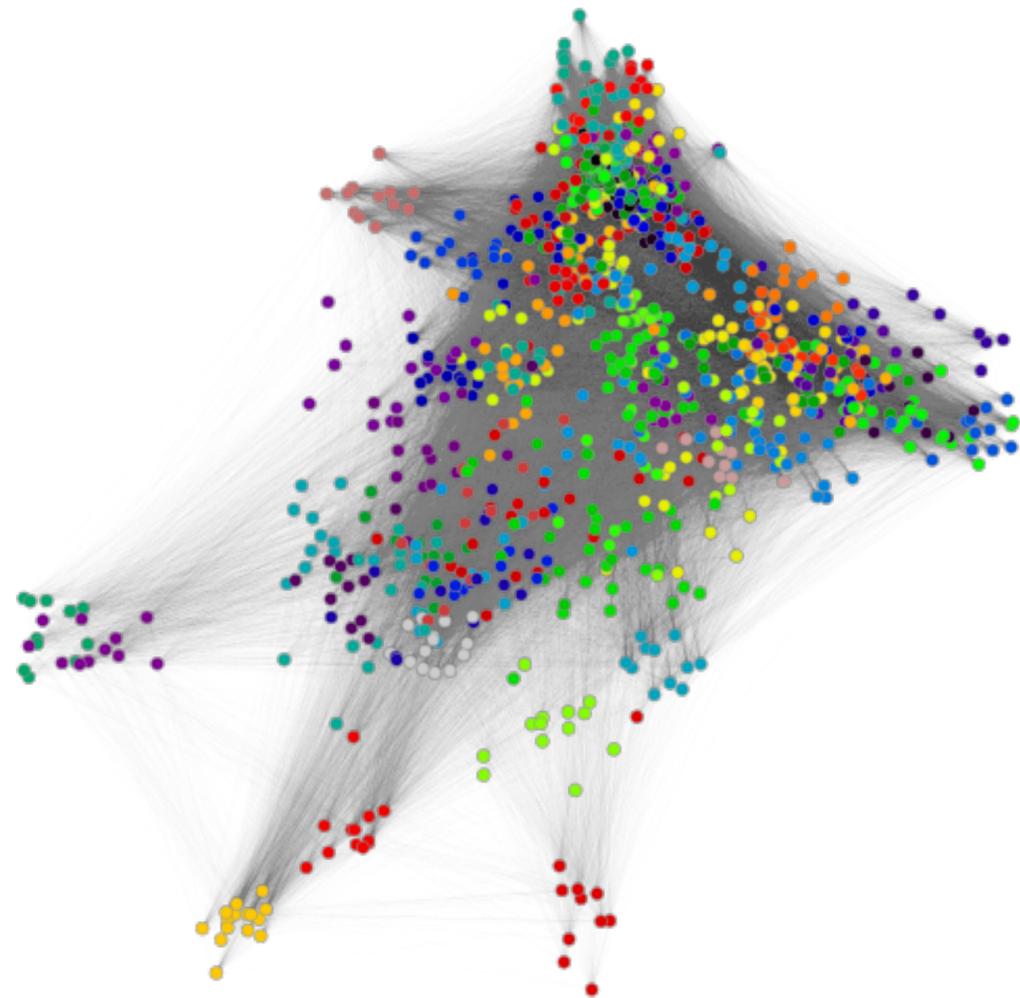
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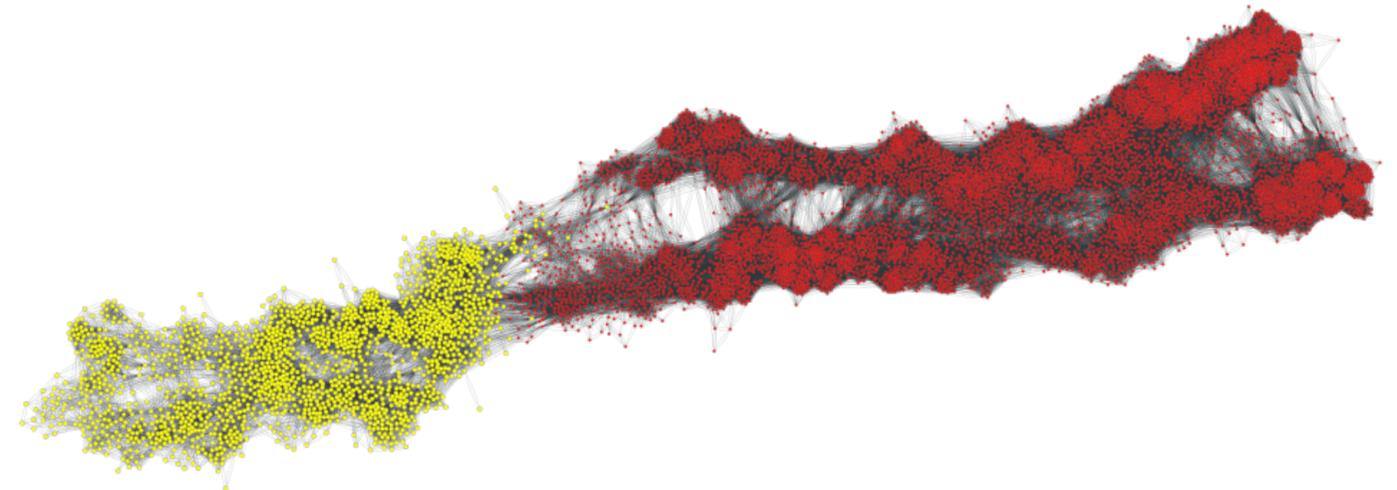
Motivation: detection of small clusters in large and noisy graphs

- Real large-scale graphs have rich local structure
- We often have to detect small clusters in large graphs:



protein-protein interaction graph,
color denotes similar functionality

Rather than partitioning graphs with
nice structure



US-Senate graph,
nice bi-partition in year 1865 around the end of
the American civil war

Our goals: **simple local** algorithm with **good** theoretical guarantees

Detection of small clusters in large graphs call for new methods that

- run in time proportional to the size of the output (but not the whole graph),
- supported by good theoretical guarantees,
- require few tuning parameters.

Our goals: **simple** **local** algorithm with **good** theoretical guarantees

(Approximate Personalized) PageRank?

- run in time proportional to the size of the output (but not the whole graph),  
- supported by good theoretical guarantees, 
- require few tuning parameters. 

Our goals: **simple local** algorithm with **good** theoretical guarantees

Graph cut or max-flow approach?

- run in time proportional to the size of the output (but not the whole graph), ✓
- supported by good theoretical guarantees, ✓
- require few tuning parameters. ✗✗

Our goals: **simple local** algorithm with **good** theoretical guarantees

This work

Let's replace PageRank with an even simpler model

- run in time proportional to the size of the output (but not the whole graph),  
- supported by good theoretical guarantees, 
- require few tuning parameters. 

Existing local graph clustering methods

Spectral diffusions

Combinatorial diffusions



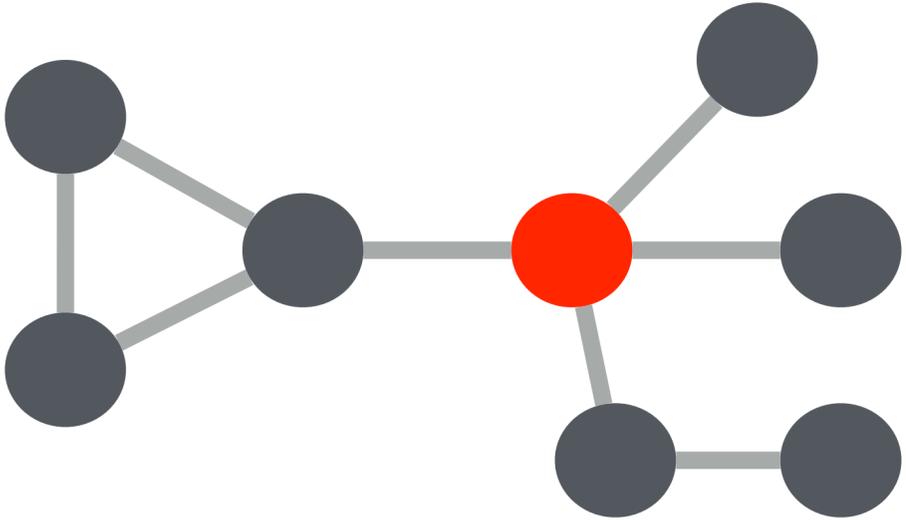
based on the
dynamics of
random walks

e.g., Approx. PageRank
[Andersen *et al.*, 2006]

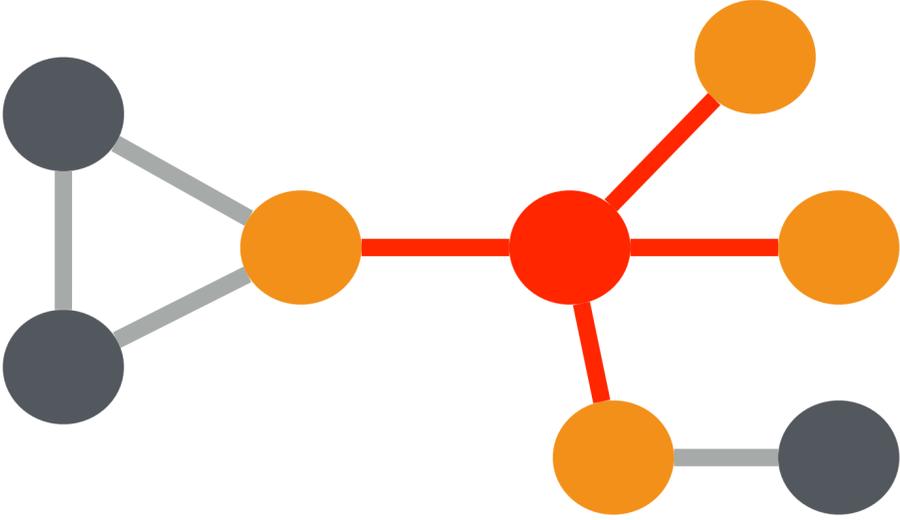
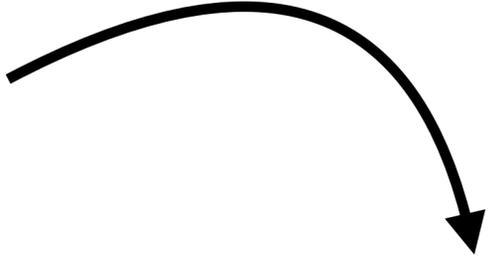
based on the
dynamics of
network flows

e.g., Capacity Releasing
Diffusion [Wang *et al.*, 2017]

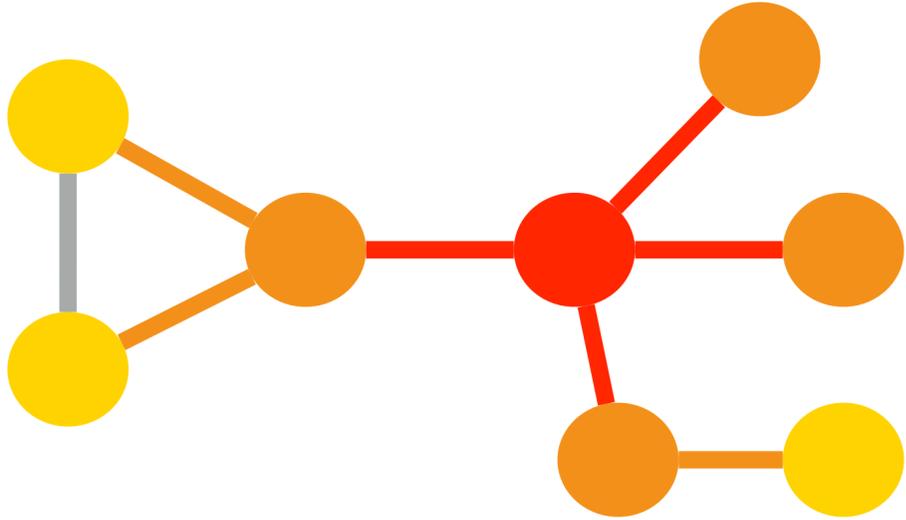
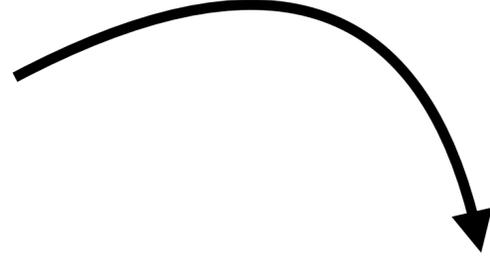
Diffusion as physical phenomenon



1



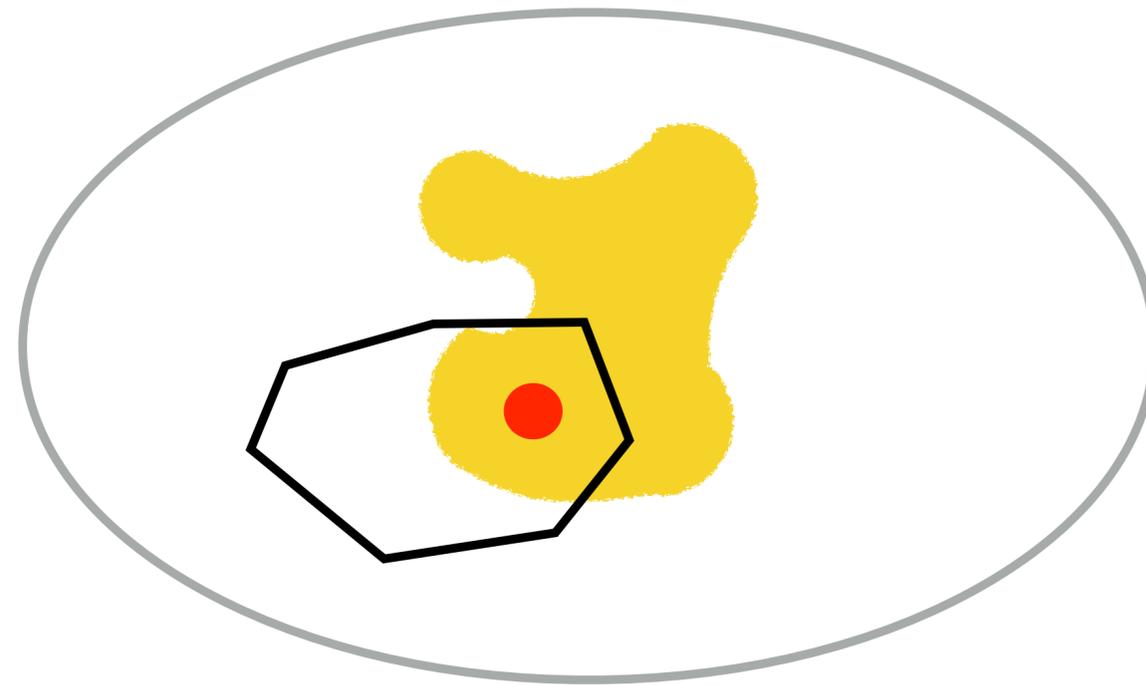
2



3

-paint spills, spreads, and settles

Spectral diffusions leak mass



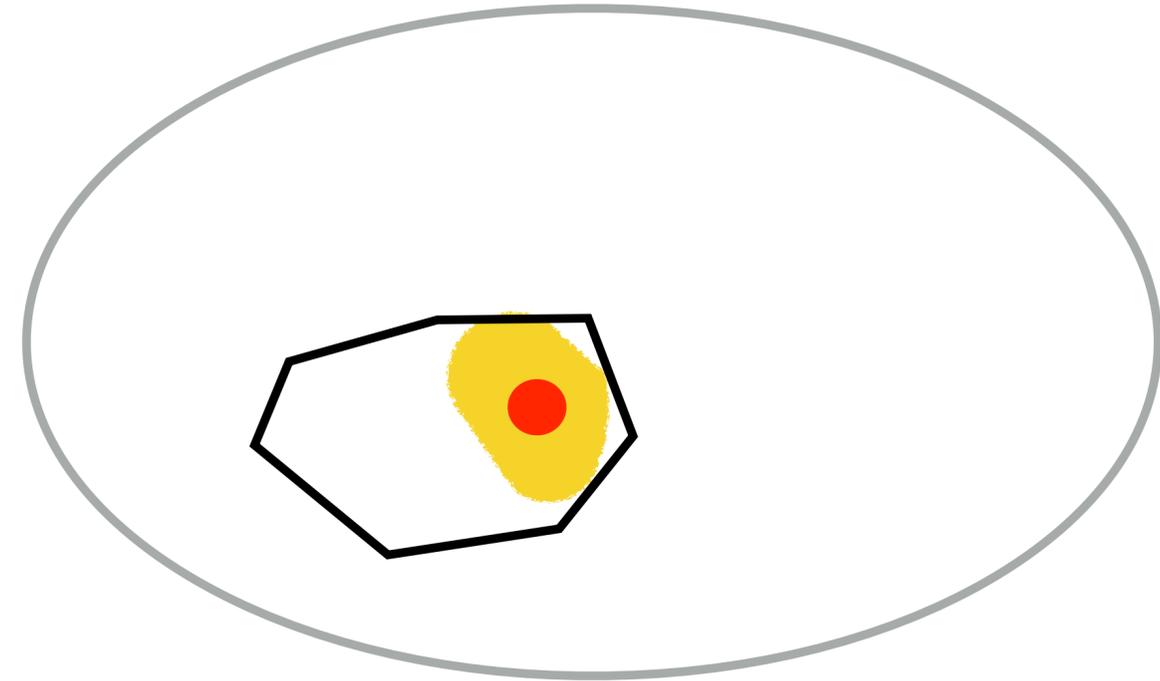
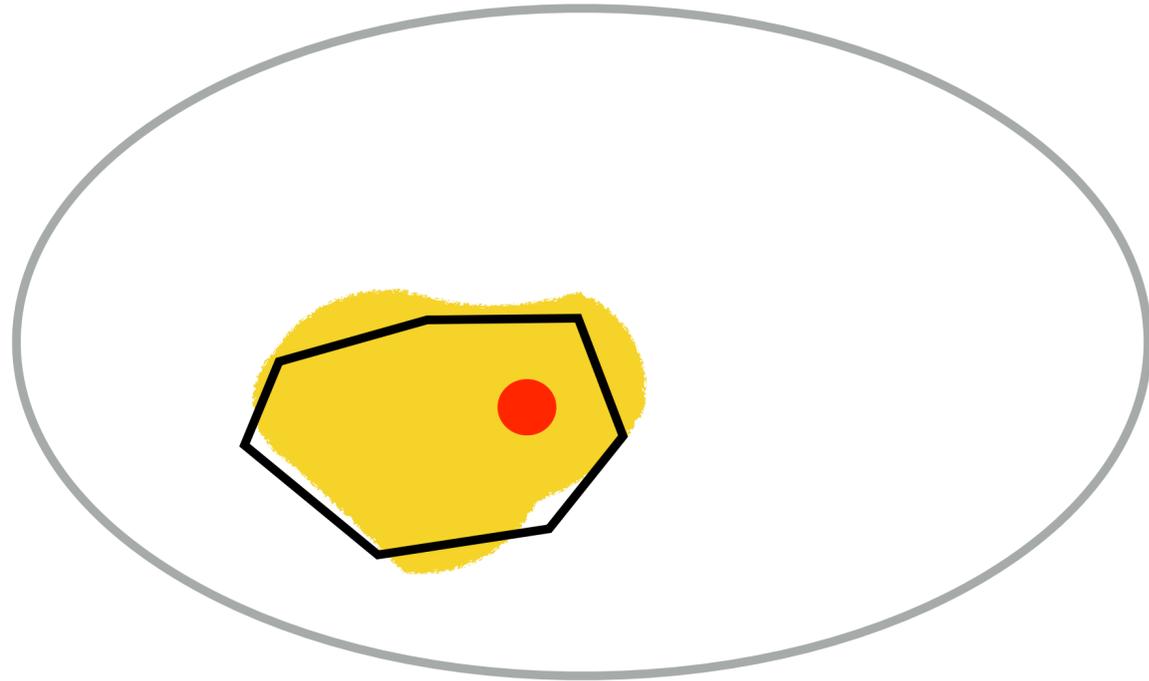

target cluster


starting node

-low precision

-low recall

Combinatorial diffusions are hard to tune



- strong theoretical guarantees
- work very well if tuned correctly

- poor performance if not tuned well

New local graph clustering paradigm

Spectral diffusions

Combinatorial diffusions



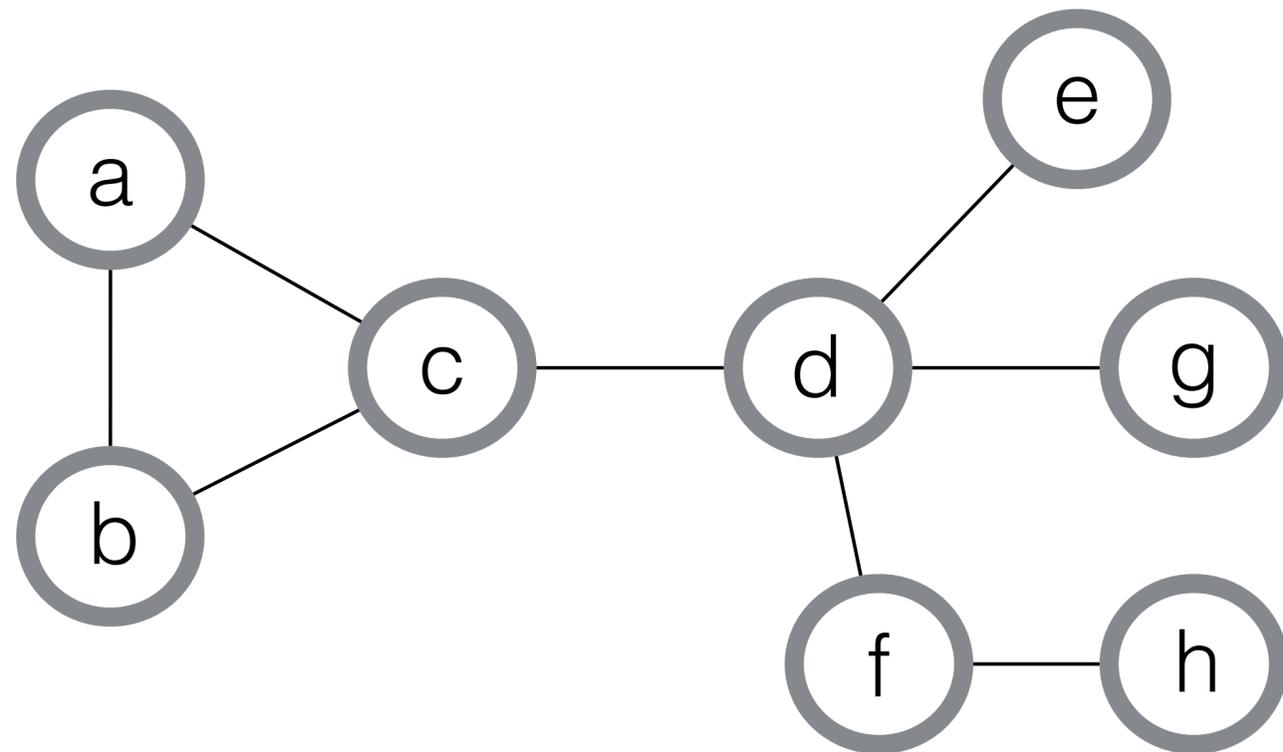
***p*-Norm flow diffusions**

based on the idea of
p-norm network flow

- as **fast** as spectral methods 😊
- asymptotically as **strong** as combinatorial methods 😊
- intuitive interpretation, **simple** algorithm 😊
- **fewer tuning** parameters (than both spectral and combinatorial) 😊

Notations and definitions

-Undirected graph $G = (V, E)$



Incidence matrix B

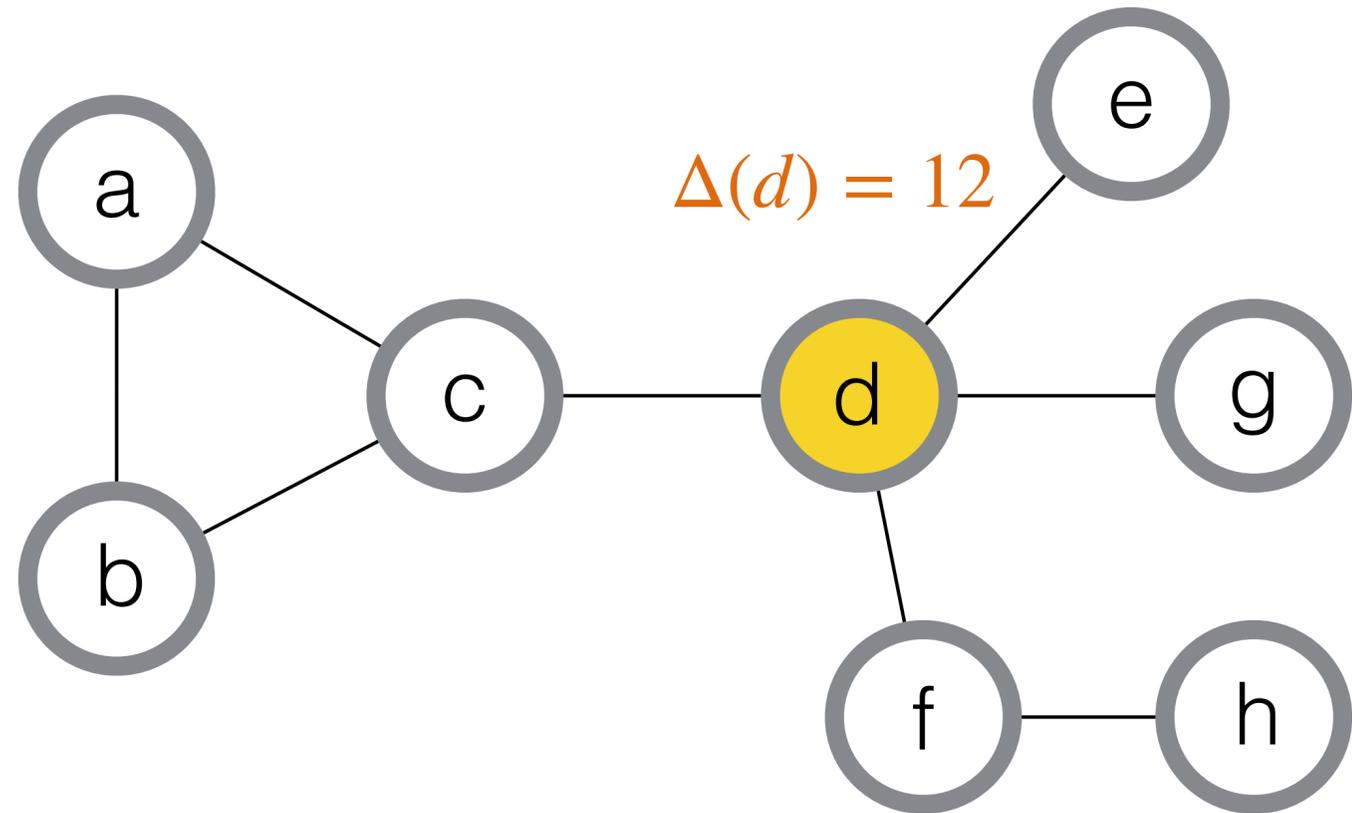
	a	b	c	d	e	f	g	h
(a,b)	1	-1						
(a,c)	1		-1					
(b,c)		1	-1					
(c,d)			1	-1				
(d,e)				1	-1			
(d,f)				1		-1		
(d,g)				1			-1	
(f,h)						1		-1

-B is $|E| \times |V|$ signed incidence matrix where the row of edge (u, v) has two non-zero entries, -1 at column u and 1 at column v

-Ordering of edges and direction is arbitrary

Notations and definitions

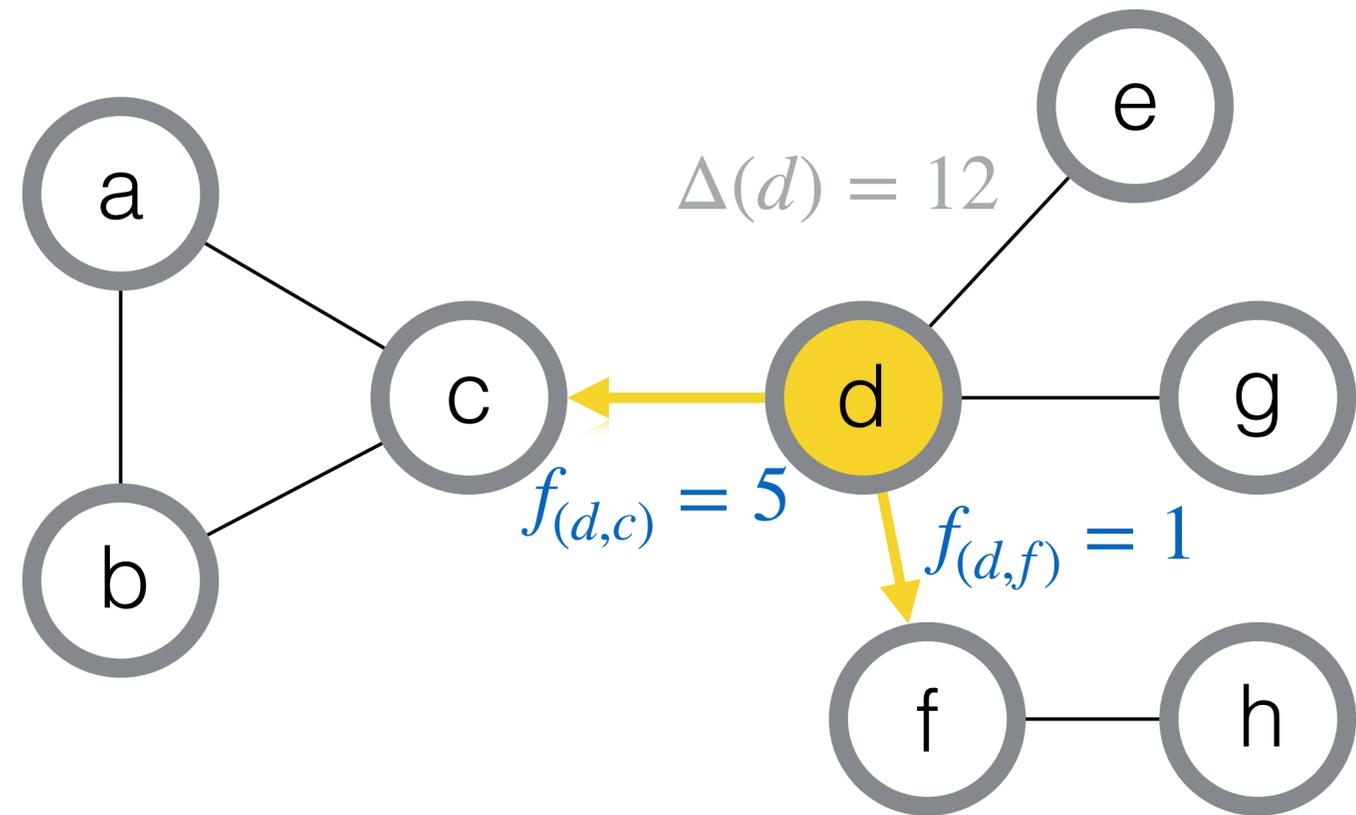
- $\Delta \in \mathbb{R}_+^{|V|}$ specifies **initial mass** on nodes.



Notations and definitions

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- $f \in \mathbb{R}^{|E|}$ specifies the **amount of flow**.

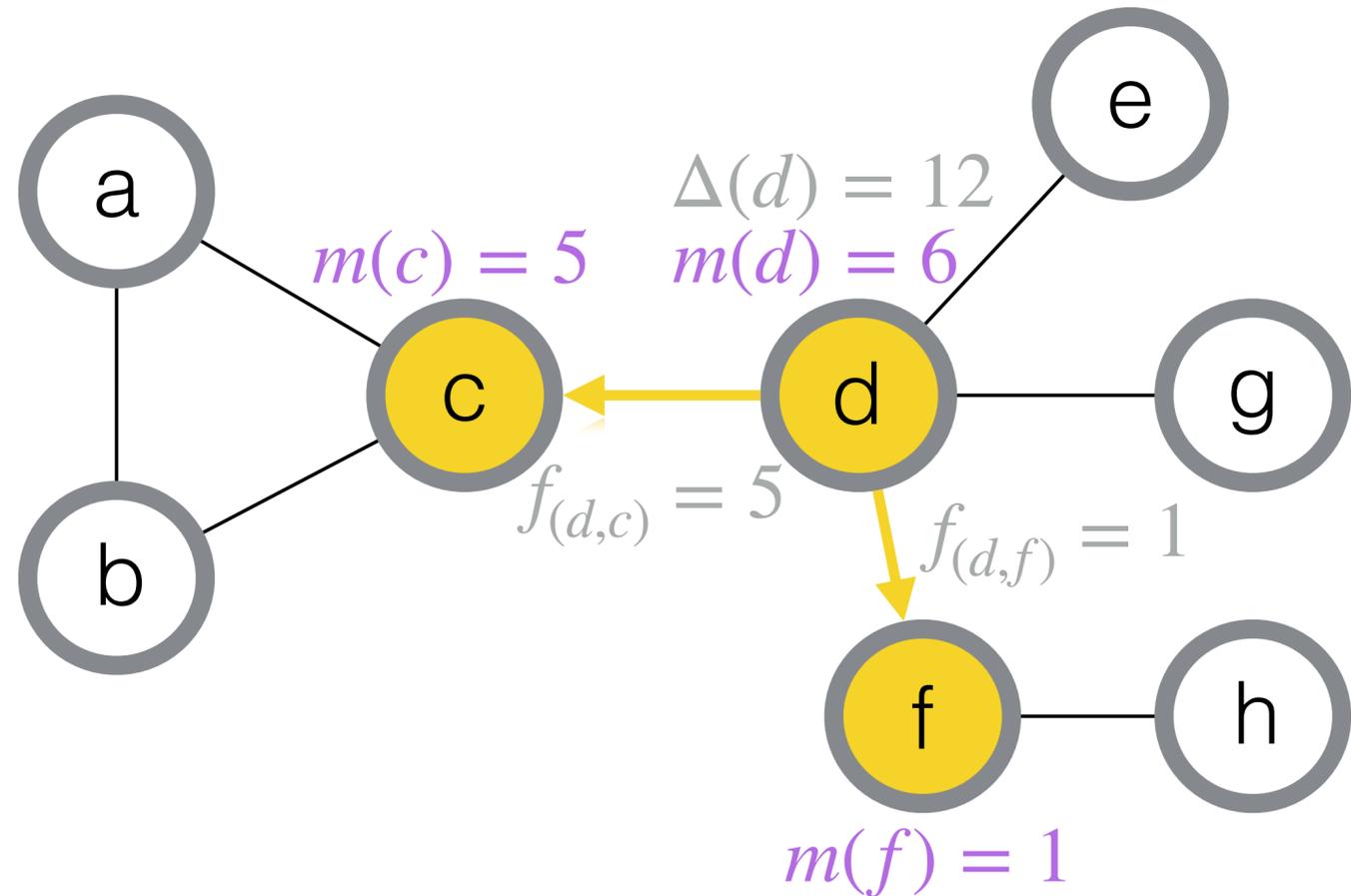


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- $m := B^T f + \Delta$ specifies **net mass** on nodes.



Notations and definitions

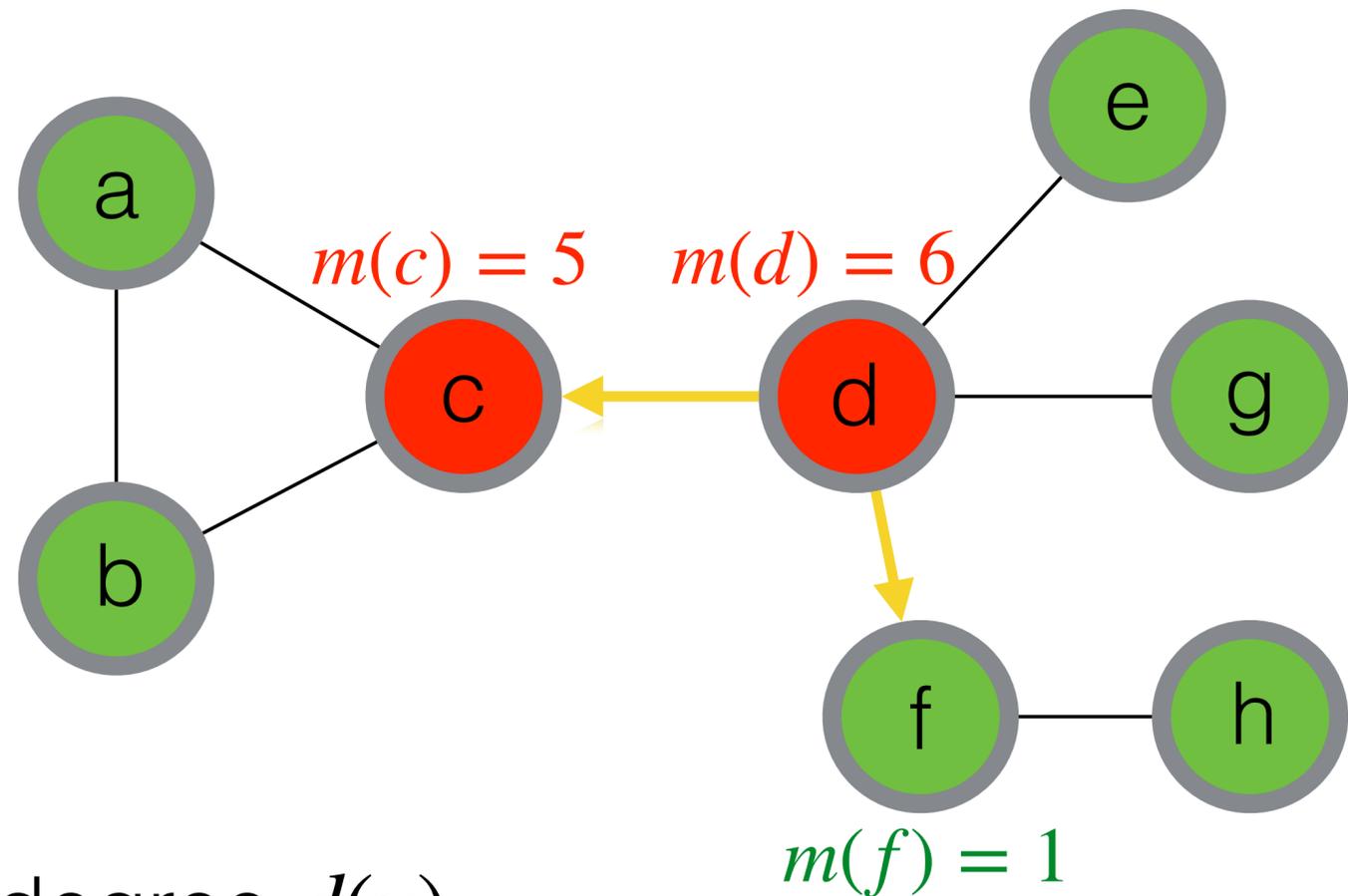
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- $f \in \mathbb{R}^{|E|}$ specifies the amount of flow.

- $m := B^T f + \Delta$ specifies net mass on nodes.

- Each node v has **capacity** equal to its degree $d(v)$.

- A flow f is **feasible** if $[B^T f + \Delta](v) \leq d(v), \forall v$.



p -Norm flow diffusions - problem formulation

-We formulate **diffusion process on graph as optimization**:

$$\begin{array}{l} \text{minimize } \|f\|_p \\ \text{subject to: } B^\top f + \Delta \leq d \end{array}$$

Nonlinear 😊

Only one tuning parameter 😊

-Out of all feasible flows f , we are interested in the one having minimum p -norm, where $p \in [2, \infty)$.

p -Norm flow diffusions - problem formulation

-We formulate diffusion process on graph as optimization:

$$\begin{aligned} & \text{minimize } \|f\|_p \\ & \text{subject to: } B^\top f + \Delta \leq d \end{aligned}$$

-**Versatility:** different p -norm flows explore different structures in a graph

-**Locality:** $\|f^*\|_0 \leq |\Delta| := \sum_{v \in V} \Delta(v)$

p -Norm flow diffusions - problem formulation

-We formulate diffusion process on graph as optimization:

$$\begin{aligned} &\text{minimize } \|f\|_p \\ &\text{subject to: } B^\top f + \Delta \leq d \end{aligned}$$

-The **dual** problem provides node embeddings

$$\begin{aligned} &\text{minimize } x^\top (d - \Delta) \longrightarrow \text{Biased towards seed node} \\ &\text{subject to: } \|Bx\|_q \leq 1 \\ &\quad \quad \quad x \geq 0 \longrightarrow 1/p + 1/q = 1 \end{aligned}$$

-Obtain a cluster by applying **sweep cut** on x

p -Norm flow diffusions - local clustering guarantees

- Conductance of target cluster C

$$\phi(C) = \frac{|\{(u, v) \in E : u \in C, v \notin C\}|}{\min\{\text{vol}(C), \text{vol}(V \setminus C)\}} \quad \text{where } \text{vol}(C) := \sum_{v \in C} d(v)$$

- Seed set $S := \text{supp}(\Delta)$.

- Assumption (sufficient overlap): $\text{vol}(S \cap C) \geq \beta \text{vol}(S)$
 $\text{vol}(S \cap C) \geq \alpha \text{vol}(C)$ $\alpha, \beta \geq \frac{1}{\log^t \text{vol}(C)}$ for some t

- The output cluster \tilde{C} satisfies

$$\phi(\tilde{C}) \leq \tilde{\mathcal{O}}(\phi(C)^{1-1/p})$$

- Cheeger-type bound $\phi(\tilde{C}) \leq \tilde{\mathcal{O}}(\sqrt{\phi(C)})$ for $p = 2$

- Constant approximate $\phi(\tilde{C}) \leq \tilde{\mathcal{O}}(\phi(C))$ for $p \rightarrow \infty$

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Proof based on analysis of primal and dual objective and constraints.

Larger p penalizes more on the flows that cross “bottleneck” edges, leading to less leakage.

p -Norm flow diffusions - simple strongly local algorithm

- Solve an **equivalent penalized** dual formulation by a variant of randomized coordinate descent.

Initially each node has a net mass equals the initial mass.

Iterate:

Pick a node v whose net mass exceeds its capacity.

Send excess mass to its neighbors.

Update net mass.

p -Norm flow diffusions - simple strongly local algorithm

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- Worst-case running time $\mathcal{O}\left(|\Delta| \left(\frac{|\Delta|}{\epsilon}\right)^{2/q-1} \log \frac{1}{\epsilon}\right)$.

Natural tradeoff between speed and robustness to noise

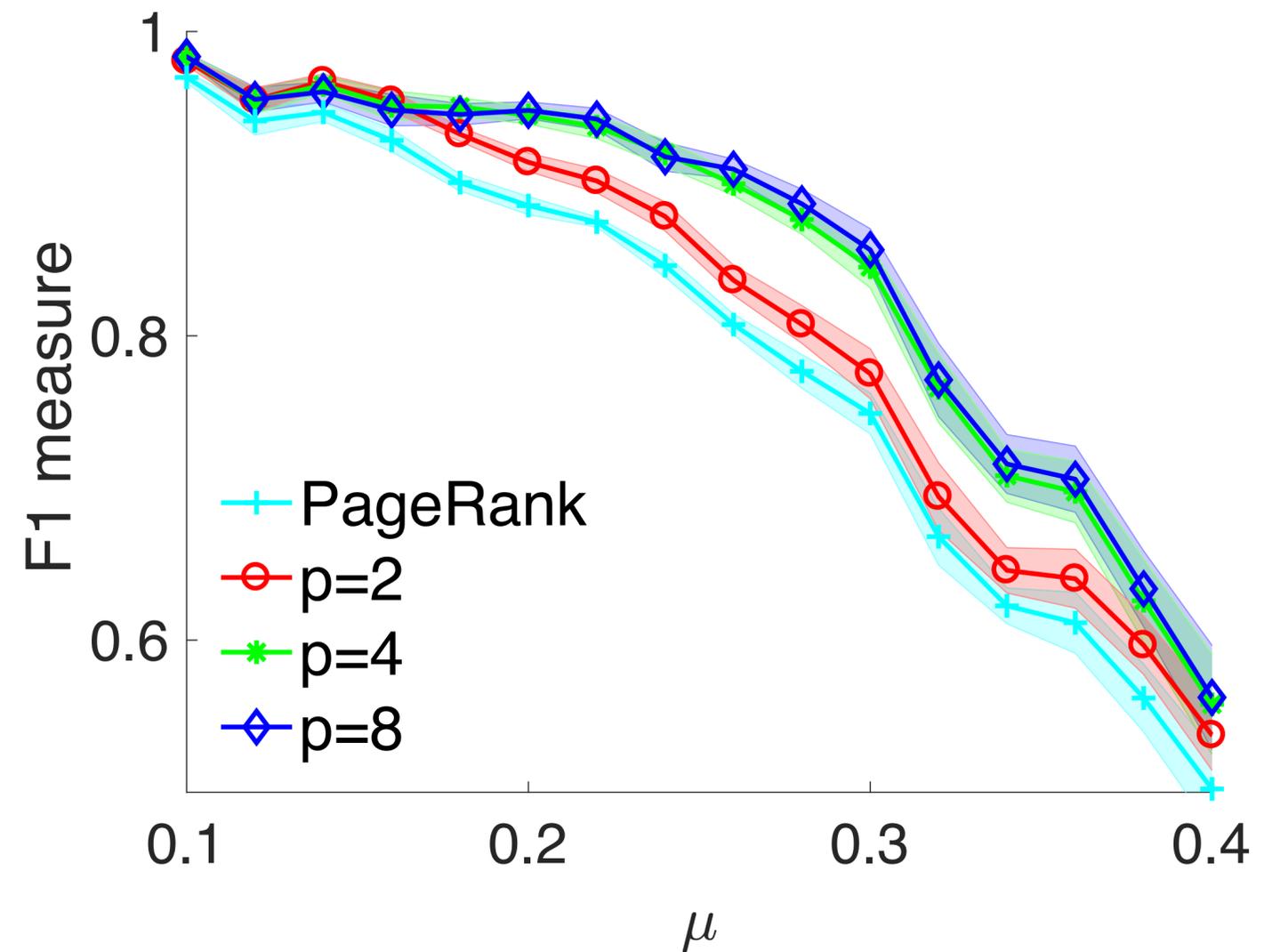
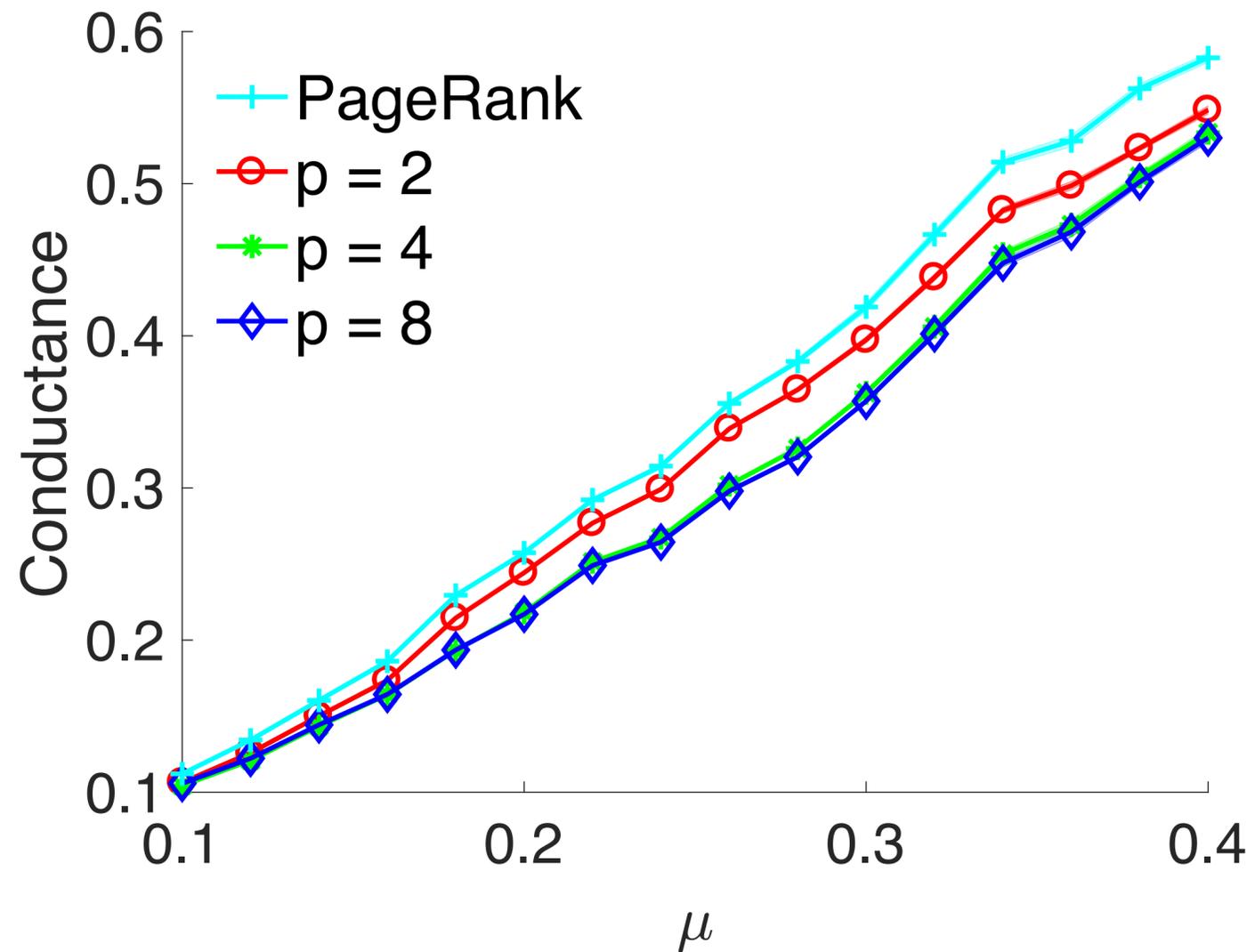
Total amount of initial mass

- Linear convergence when $q = 2$.

p -Norm flow diffusions - empirical performance

-LFR synthetic model

- μ is a parameter that controls noise, the higher the more noise.



p -Norm flow diffusions - empirical performance

- Facebook social network for Colgate University, students in Class of 2009

	PageRank	$p = 2$	$p = 4$
Conductance	0.13	0.13	0.12
F1 measure	0.96	0.96	0.97

*very clean
ground
truth*

- Facebook social network for Johns Hopkins University, students of the same major

	PageRank	$p = 2$	$p = 4$
Conductance	0.25	0.23	0.22
F1 measure	0.83	0.85	0.87

*average
ground
truth*

- Orkut, large-scale on-line social network, user-defined group

	PageRank	$p = 2$	$p = 4$
Conductance	0.37	0.35	0.33
F1 measure	0.66	0.71	0.73

*very noisy
ground
truth*

Julia implementation: **pNormFlowDiffusion** on **GitHub**

- Includes demonstrations and visualizations on LFR and Facebook social networks.
- Contains all code to reproduce the results in our paper.

	Local running time, fast computation	Good theoretical guarantee	Simple algorithm, less tuning
Spectral diffusion (e.g. PageRank)	✓ ✓	✗	✗
Combinatorial diffusion (e.g. CRD)	✓	✓	✗ ✗
p-Norm flow diffusion	✓ ✓	✓	✓

Thank you!