

# International Conference on Machine Learning

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# Unsupervised Label Noise Modeling and Loss Correction

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#### Outline

- Motivation
- Observations
- Proposed method
  - Label noise modeling
  - o Loss correction approach
- Results

#### Motivation: why label noise?

- Top performing DNN models: strong supervision
- Labeled data is a scarce resource
- Several alternatives to relax strong supervision

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Data



Semi-supervised learning



Unlabeled

Labeled

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# Data

#### Automatic labeling (label noise)

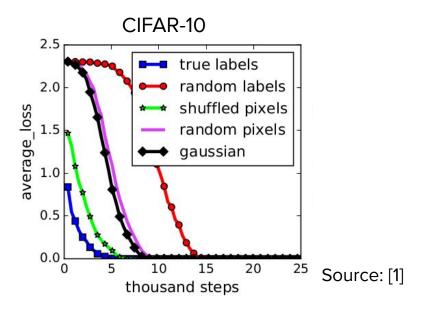


Incorrectly labeled

Correctly Labeled

#### **Observations**

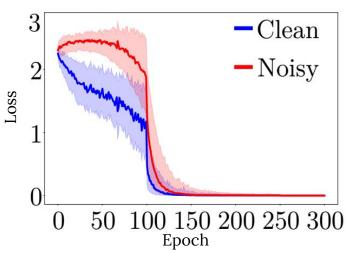
"Deep neural networks easily fit random labels" [1]



#### **Observations**

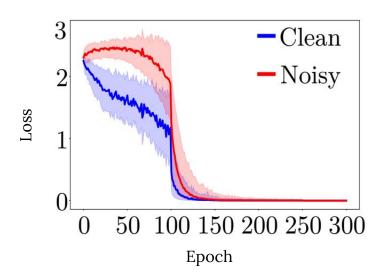
- Noisy samples take longer to learn
  - "Simple patterns are learned first" [2]
  - o "Small loss" [3]
  - "High learning rate prevents memorization [4]"

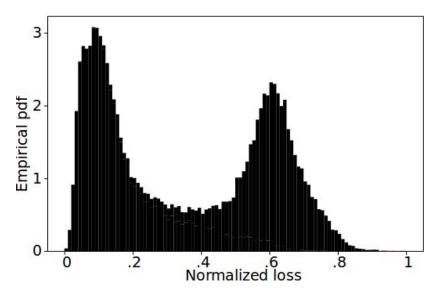
CIFAR-10 80% label noise Uniform label noise



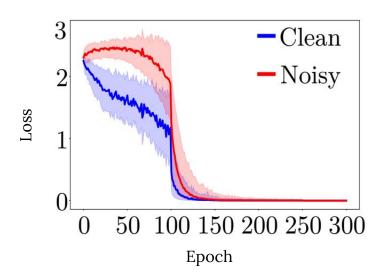
- [2] Arpit et al., "A Closer Look at Memorization in Deep Networks", ICML 2017.
- [3] Yu et al., How does disagreement help against label corruption?, ICML 2019
- [4] Tanaka et al., "Joint Optimization Framework for Learning with Noisy Labels", CVPR 2018.

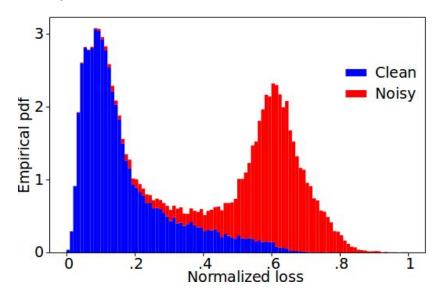
- Before label noise memorization: clean and noisy samples are (to some extent) distinguishable in the loss
- Two-component mixture model suits the problem



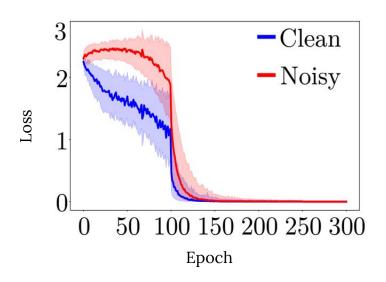


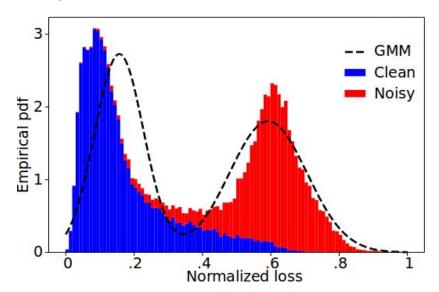
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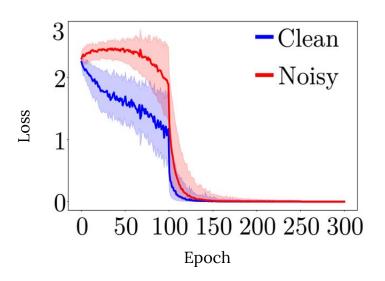


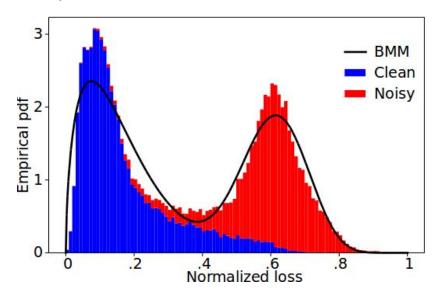
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Bootstrapping loss correction [5] + mixup data augmentation [6]

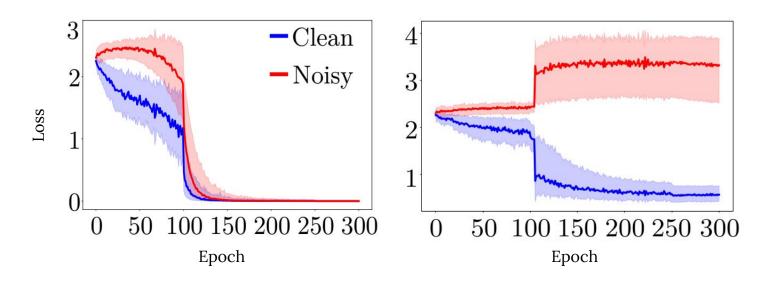
$$\ell^* = -\delta \left[ ((1 - w_p) y_p + w_p z_p)^T \log(h) \right] - (1 - \delta) \left[ ((1 - w_q) y_q + w_q z_q)^T \log(h) \right]$$

Bootstrapping loss correction [5] + mixup data augmentation [6]

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- Our Beta Mixture Model drives our learning approach a step further by:
  - Preventing memorization
  - Correcting noisy labels to learn from them

Standard training (left) vs proposed training (right)



CIFAR-10, 80% label noise, uniform label noise

Original labels training (left) vs predicted labels after training (right)





#### **Results**

#### CIFAR-10 results

Alg./Noise level (%)		0	20	50	80	90
(Reed et al., 2015)*	Best	94.7	86.8	79.8	63.3	42.9
	Last	94.6	82.9	58.4	26.8	17.0
(Patrini et al., 2017)*	Best	94.7	86.8	79.8	63.3	42.9
	Last	94.6	83.1	59.4	26.2	18.8
(Zhang et al., 2018)*	Best Last	95.3 95.2	<b>95.6</b> 92.3	87.1 77.6	71.6 46.7	52.2 43.9
M-DYR-H	Best	93.6	94.0	92.0	86.8	40.8
	Last	93.4	<b>93.8</b>	91.9	86.6	9.9
MD-DYR-SH	Best	93.6	93.8	90.6	82.4	69.1
	Last	92.7	93.6	90.3	77.8	68.7

Algorithm	Architecture	Noise level (%)				
Aigorumi	Arcintecture	20	40	60	80	
(Jiang et al., 2018b)	WRN-101	92.0	89.0	-	49.0	
(Ma et al., 2018)	GCNN-12	85.1	83.4	72.8	-	
(Ren et al., 2018)	WRN-28	-	86.9	-	-	
(Wang et al., 2018b)	GCNN-7	81.4	78.2	-	-	
M-DYR-H	PRN-18	94.0	92.8	90.3	46.3	
MD-DYR-SH	PRN-18	93.8	92.3	86.1	74.1	

Code on github: <a href="https://git.io/fjsvE">https://git.io/fjsvE</a>

#### For more details and discussions...

Come to our poster! (Pacific Ballroom #176)

Thanks!

