



# Breaking the Softmax Bottleneck via Monotonic Functions

Octavian Ganea, Sylvain Gelly, Gary Bécigneul, Aliaksei Severyn

## Softmax Layer (for Language Models)

Natural language as conditional distributions

Parametric distributions & softmax:

$$P_{\theta}(x|c) = \frac{\exp \mathbf{h}_c^{\top} \mathbf{w}_x}{\sum_{x'} \exp \mathbf{h}_c^{\top} \mathbf{w}_{x'}} \approx P^*(x|c)$$

next word

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• Challenge: Can we always find  $\theta$  s.t. for all c:  $P_{\theta}(X|c) = P^*(X|c)$ ?

No, when embedding size < label cardinality (vocab size)!

## What is the Softmax Bottleneck (Yang et al, '18)?

 $\bullet \quad \textbf{log-P matrix:} \quad \mathbf{A}_P = \begin{bmatrix} \log P(x_1|c_1) & \log P(x_2|c_1) & \dots & \log P(x_M|c_1) \\ \log P(x_1|c_2) & \log P(x_2|c_2) & \dots & \log P(x_M|c_2) \\ \vdots & \vdots & \ddots & \vdots \\ \log P(x_1|c_N) & \log P(x_2|c_N) & \dots & \log P(x_M|c_N) \end{bmatrix} \in \mathbb{R}^{N \times M}$  Label cardinality =

Vocabulary size

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• Then:  $\operatorname{rank}(A_{P_{\Theta}}) \leq d+1$ 

Number of labels = Vocabulary size

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But \mathbf{A}_{P^*} is likely full-rank, so \mathbf{A}_{P^*} \neq \mathbf{A}_{P\Theta} when d << \min(M, N)
```

## Breaking the Softmax Bottleneck [1]

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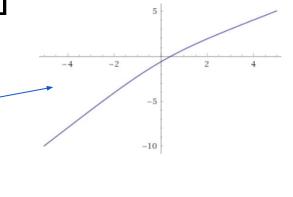
Improves perplexity

- Slower than vanilla softmax: 2 6.4x
- GPU Memory: M x N x K tensor
   Vanilla
   softmax

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Sig-Softmax [2] :

 $\operatorname{softmax}(2\mathbf{y} - \log(1 + \exp(\mathbf{y})))$ 

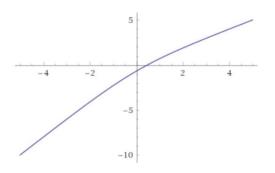


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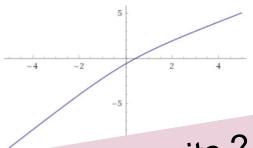
$$\operatorname{softmax}(2\mathbf{y} - \log(1 + \exp(\mathbf{y})))$$

Small improvement over vanilla Softmax



# Breaking the Softmax Bottleneck [2]

Sig-Softmax [2]:



Can we learn the best non-linearity to deform the logits?

• Our idea - learn a pointwise monotonic function on top of logits:

$$p(y_i) = \frac{\exp(f(y_i))}{\sum_j \exp(f(y_j))}$$
, i.e.  $\operatorname{softmax}(f(\mathbf{y}))$ 

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- **5.** Fast and memory efficient -- comparable w/ vanilla softmax

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$$p(y_i) = \frac{\exp(f(y_i))}{\sum_j \exp(f(y_j))}, \text{ i.e. softmax}(f(y))$$

$$f: \mathbb{R} \to \mathbb{R} \text{ should be:}$$
1. With these properties are not restrictive in terms of rank deficiency.

Theorem: these properties differentiable -- for backprop.

Theorem: to break the softmax bottleneck.

- **Monotonic** -- to preserve the ranking of logits
- Fast and memory efficient -- comparable w/ vanilla softmax

### Learnable parametric monotonic real functions

A neural network with 1 hidden layer and positive (constrained) weights [3]

$$f(x) = \sum_{i=1}^{K} v_i \sigma(u_i x + b_i) + b$$
, s.t.  $v_i, u_i \ge 0$ 

Universal approximator for all monotonic functions (when K is large enough!)

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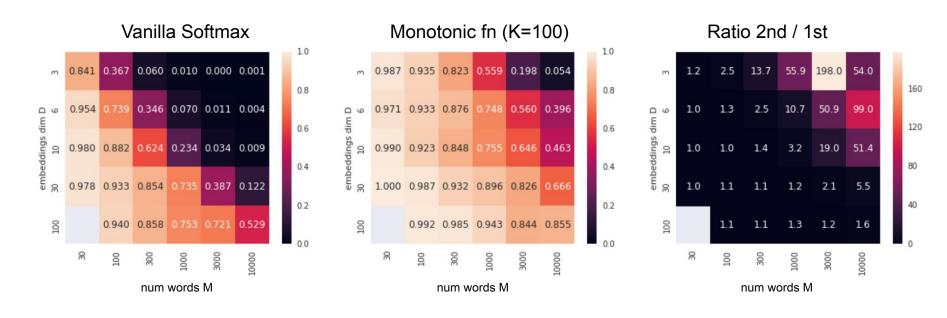
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- Independent context embeddings; shared word embeddings

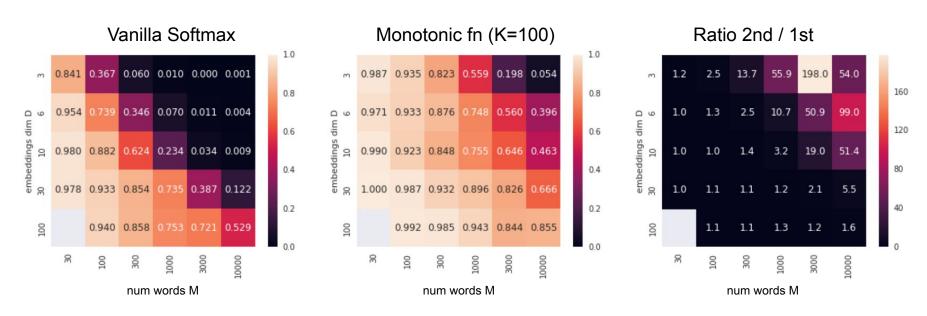
## Synthetic Experiments - Mode Matching ( $\alpha$ =0.01)

• Percentage of contexts c for which  $\operatorname{argmax}_x P^*(x|c) = \operatorname{argmax}_x P_{\Theta}(x|c)$ 



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• Similar results for cross-entropy and other values of  $\alpha$ 

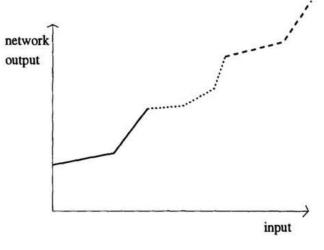
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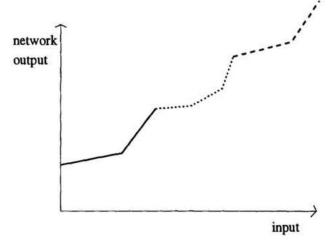
PLIF:



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PLIF:



- Forward & backward passes: just a lookup in two K dim vectors
- Memory and running time very efficient (comparable with Vanilla Softmax)

## Language Modeling Results

	PENN TREEBANK				WIKITEXT-2			
	#PARAM	VALID PPL	TEST PPL	#SEC/EP	#PARAM	VALID PPL	TEST PPL	#SEC/EP
LINEAR-SOFTMAX w/ AWD-LSTM, w/o finetune (MERITY ET AL., 2017)	24.2M	60.83	58.37	~60	33M	68.11	65.22	~120
OURS LMS-PLIF, 10 <sup>5</sup> KNOTS w/ AWD-LSTM, w/o finetune	24.4M	59.45	57.25	~70	33.2M	67.87	64.86	~150
MoS, K = 15 w/ AWD-LSTM, w/o finetune (Yang et al., 2017)	26.6M	58.58	56.43	~150	33M	66.01	63.33	~550
MoS(15 comp) + our PLIF (10 <sup>6</sup> knots) w/ AWD-LSTM, w/o Fretune	28.6M	58-20	56.02	~220		(A.	.5.1	-

GPU Memory: N x M x K

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## Thank you!

Poster #23