

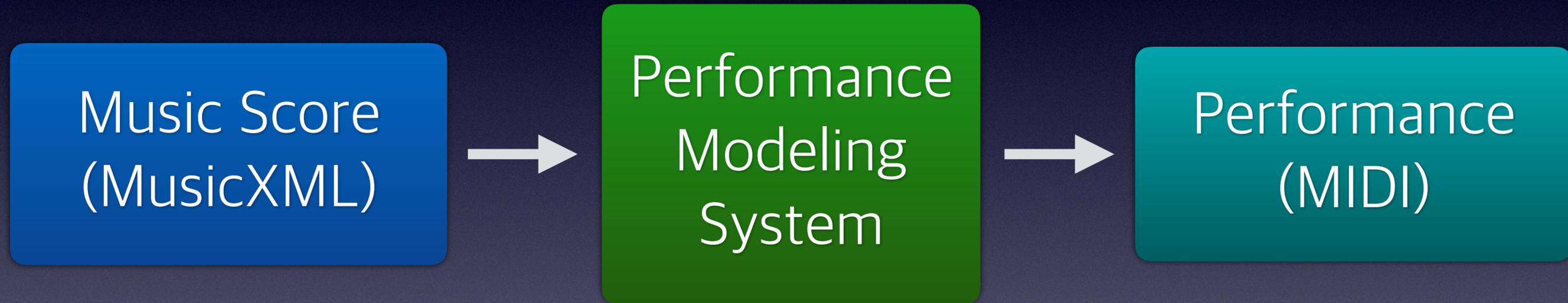
Graph Neural Network for Music Score Data and Modeling Expressive Piano Performance

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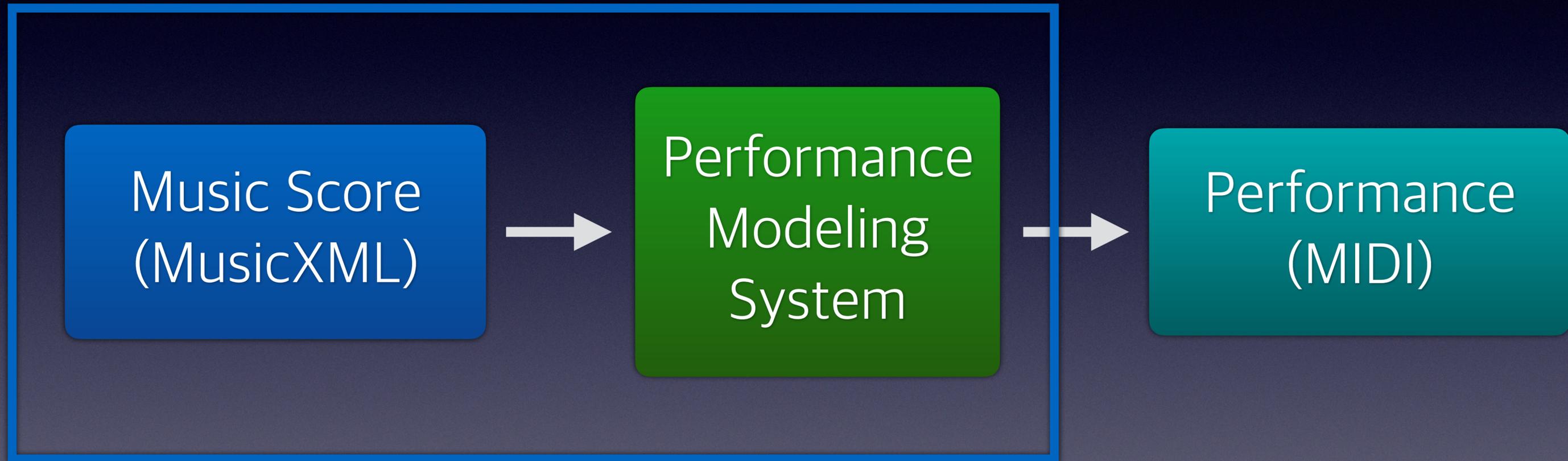


Research Goal



- Modeling expressive piano performance (aka AI Pianist)

Research Goal



- The core part is embedding music score with neural network.

Previous Representations

- Word-like sequence of notes
- 2D matrix of notes activation in time and pitch axis

Previous Representations

Moderato

p



1 2 3 4 5 6 7 8 9 10

- Flatten music score as a word-like sequence of notes
- The relation of neighboring element in the sequence is not consistent

Previous Representations

Moderato

p

1 2 3 4 5 6 7 8 9 10



Appear simultaneously

1 2 3 4 5 6 7 8 9 10

- Flatten music score as a word-like sequence of notes
- The relation of neighboring element in the sequence is not consistent

Previous Representations

Moderato

p

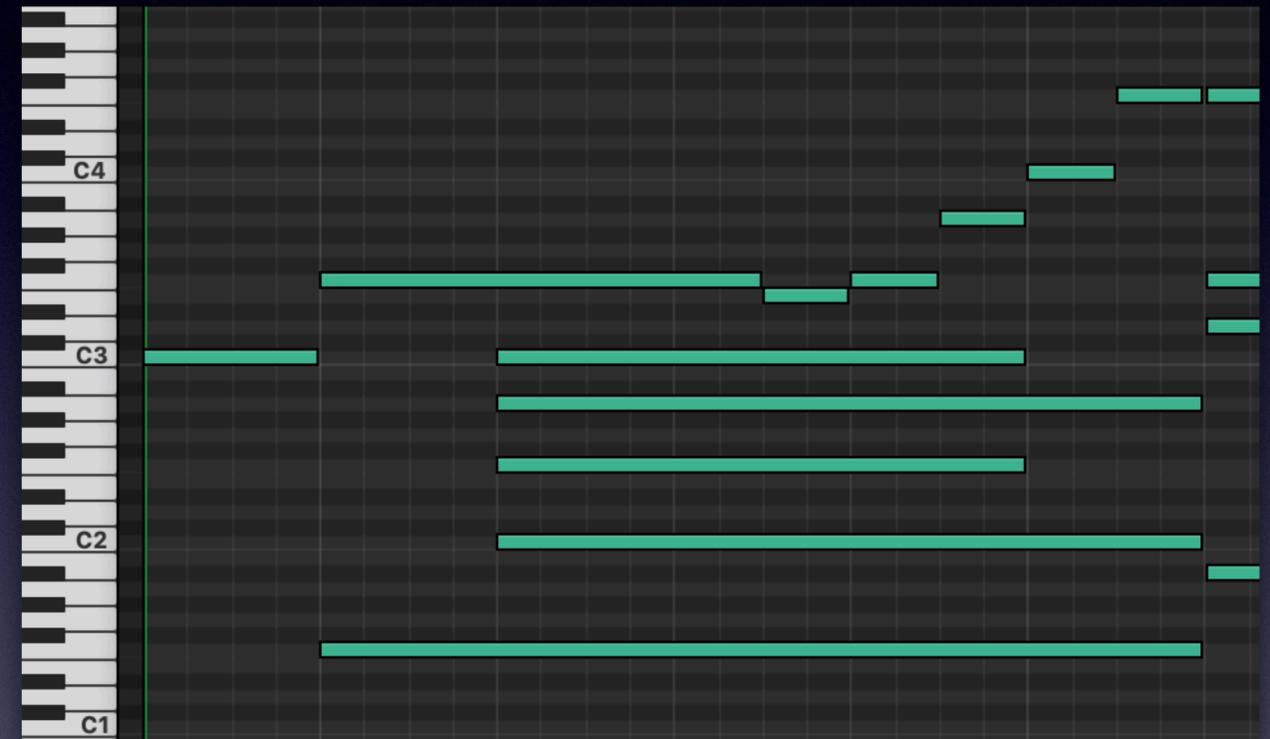
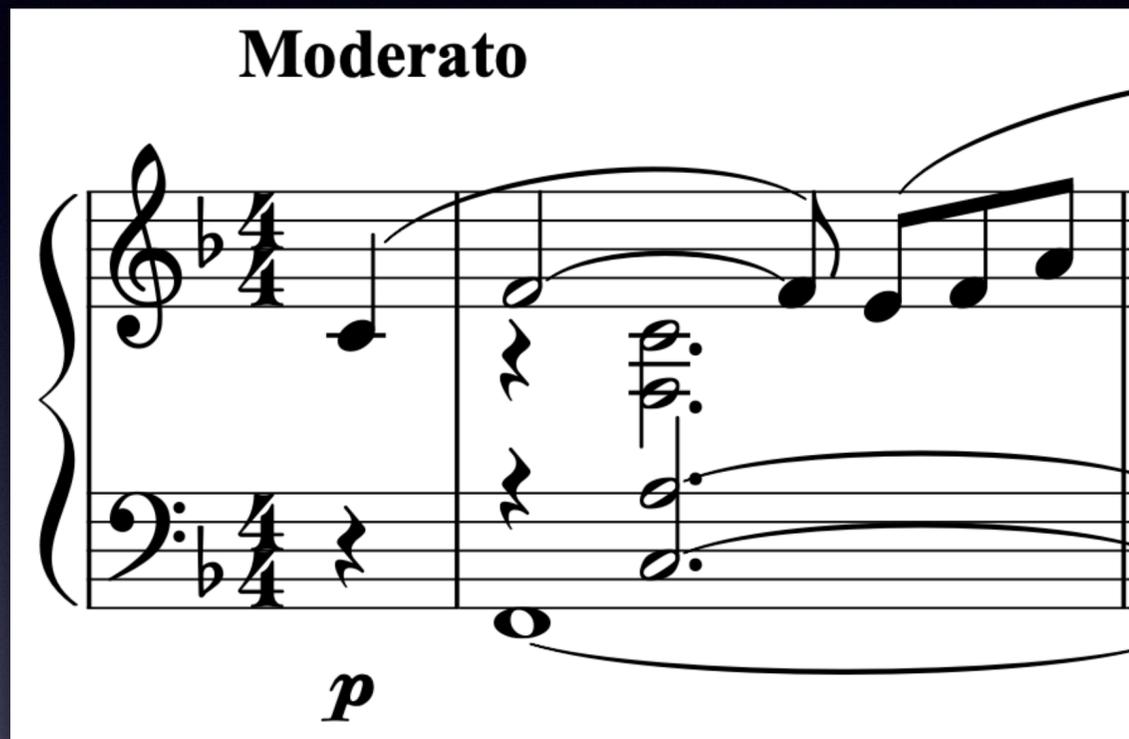


Musical neighbor

1 2 3 4 5 6 7 8 9 10

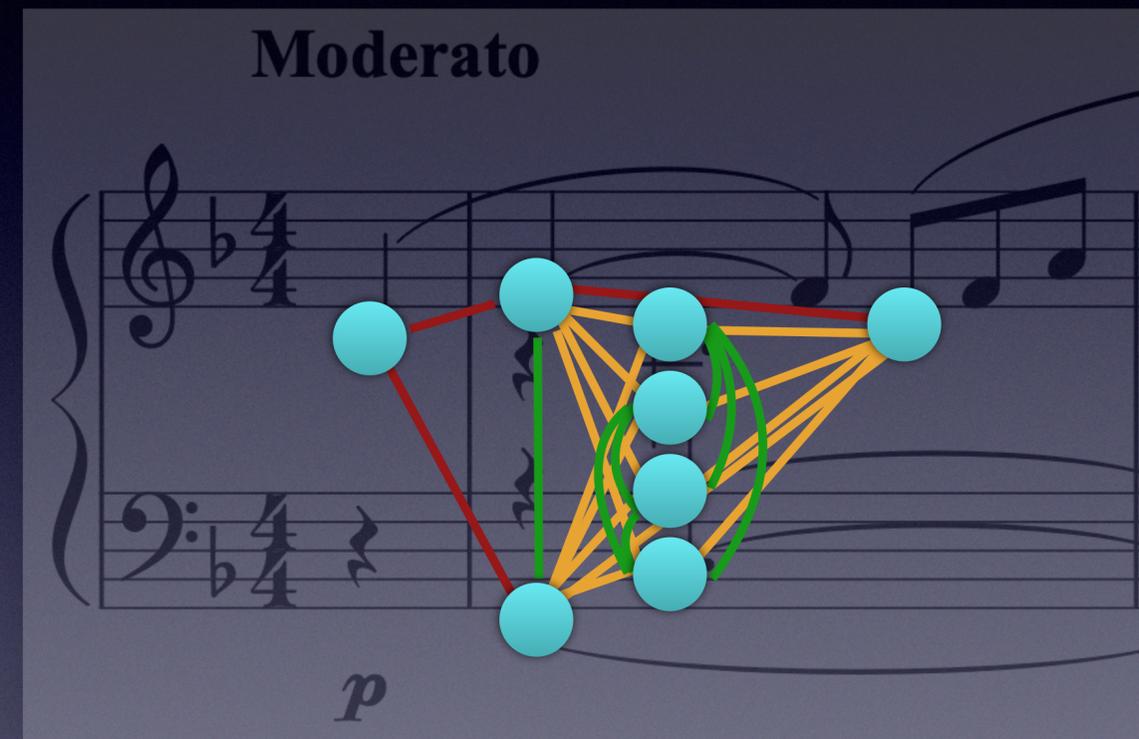
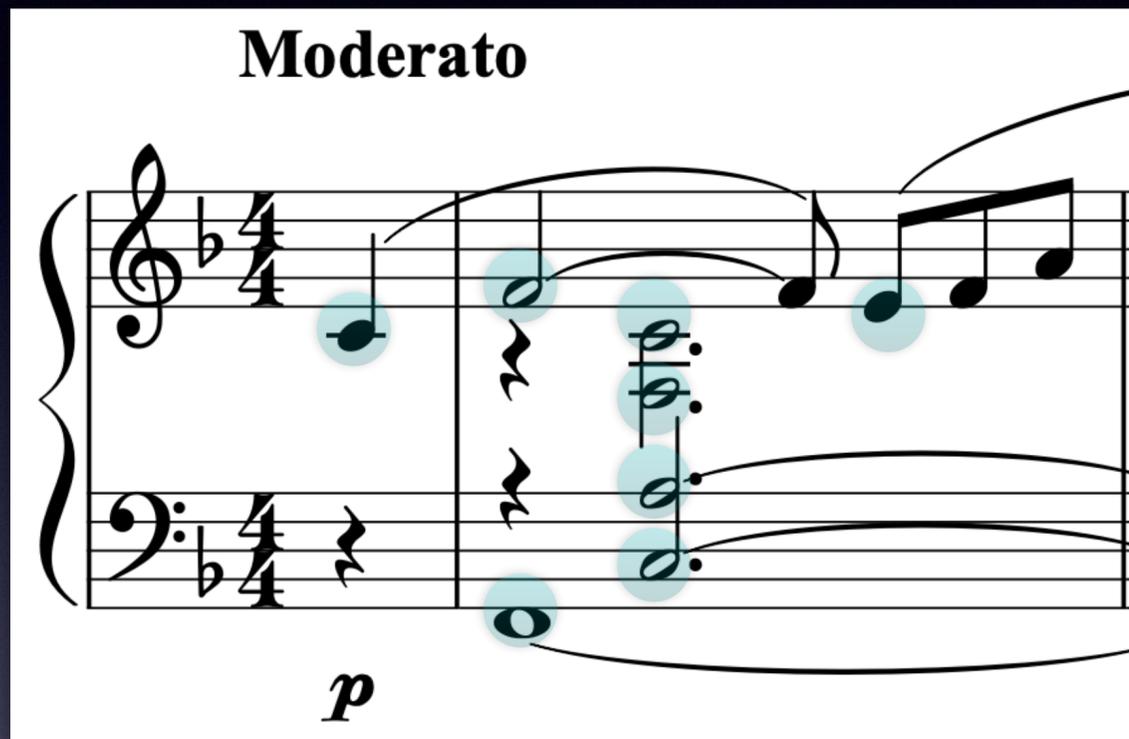
- Flatten music score as a word-like sequence of notes by time and pitch
- The relation of neighboring element in the sequence is not consistent

Previous Representations



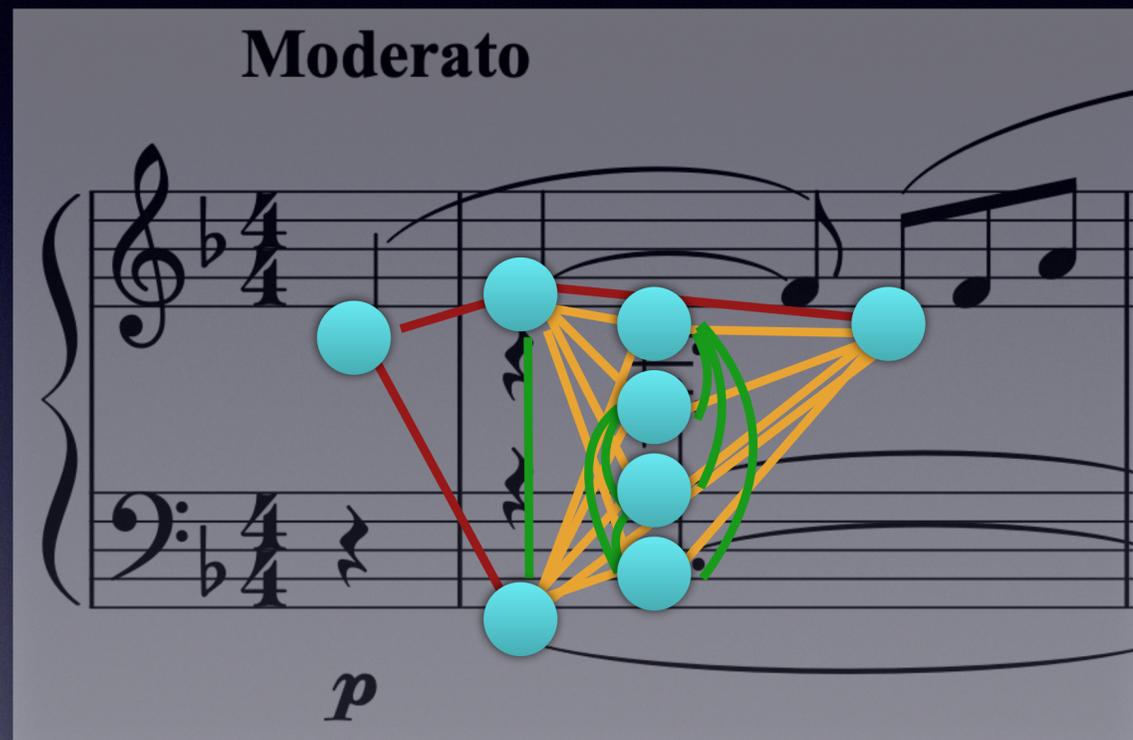
- Convert music score as a 2D matrix of note activation in time and pitch axis (piano-roll)
- Sampling-based representation rather than event-based

Our Idea: Music Score as Graph



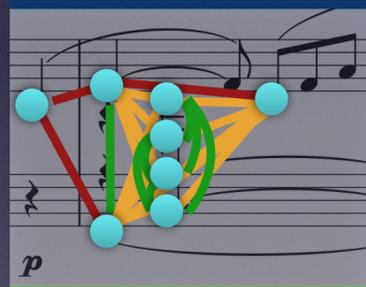
- Each note is considered as a graph node.
- Neighboring notes are connected by different types of edges
- Gated Graph Neural Network (GGNN)

Music in Extended Context



- GNN is suitable for handling the local context of each note.
- But music has sequence-like characteristics in extended context

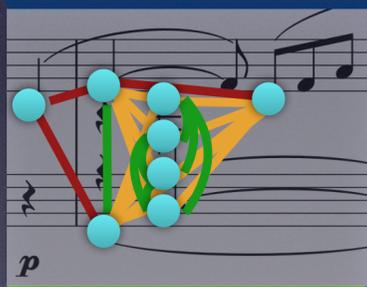
Combining GNN and RNN



- Summarize note-level representations in a measure with Hierarchical Attention Network (HAN)



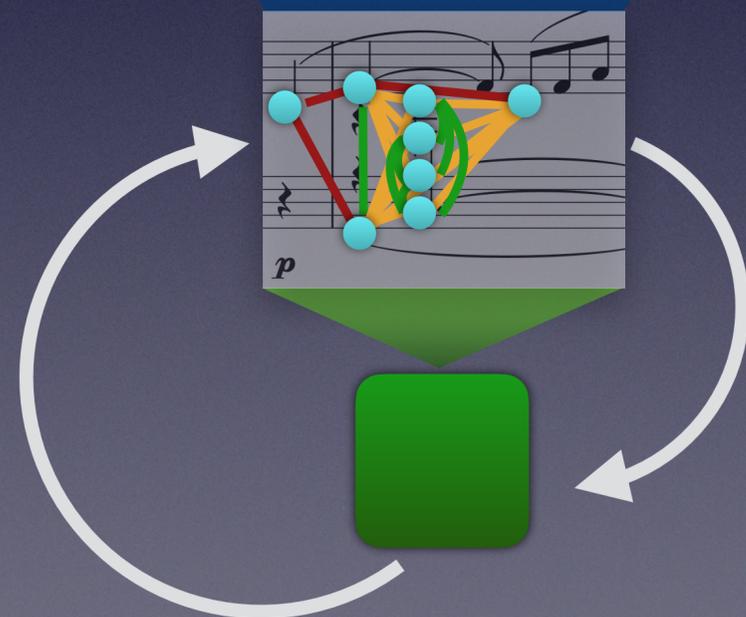
Iterative Update



- Update measure-level representations with bi-directional RNN



Iterative Update

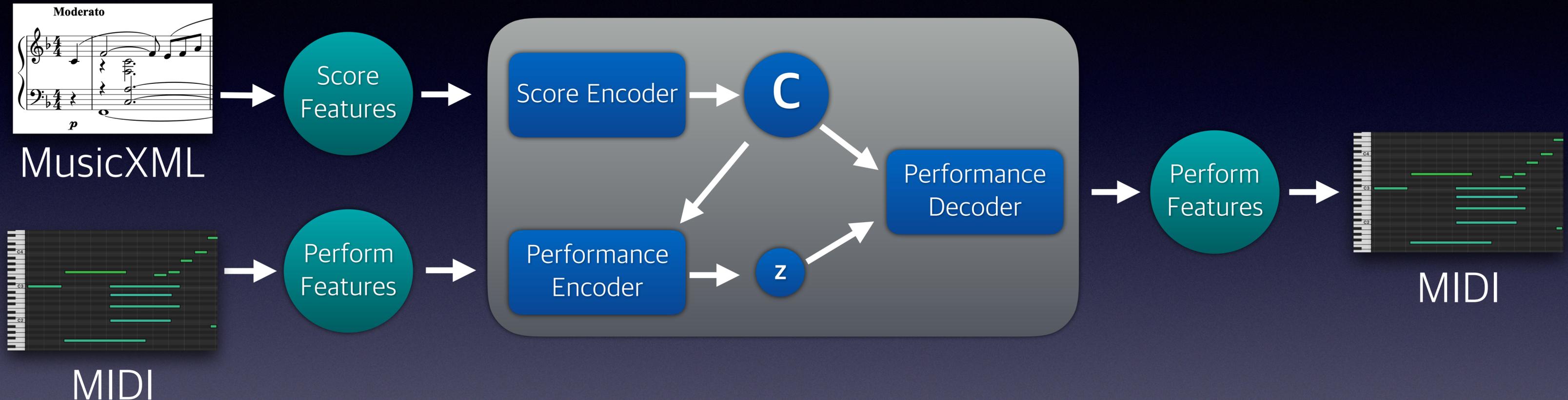


- Feed measure-level representations back into note-level representations
- Update note-level and measure-level representation again

Advantage of Iterative Update

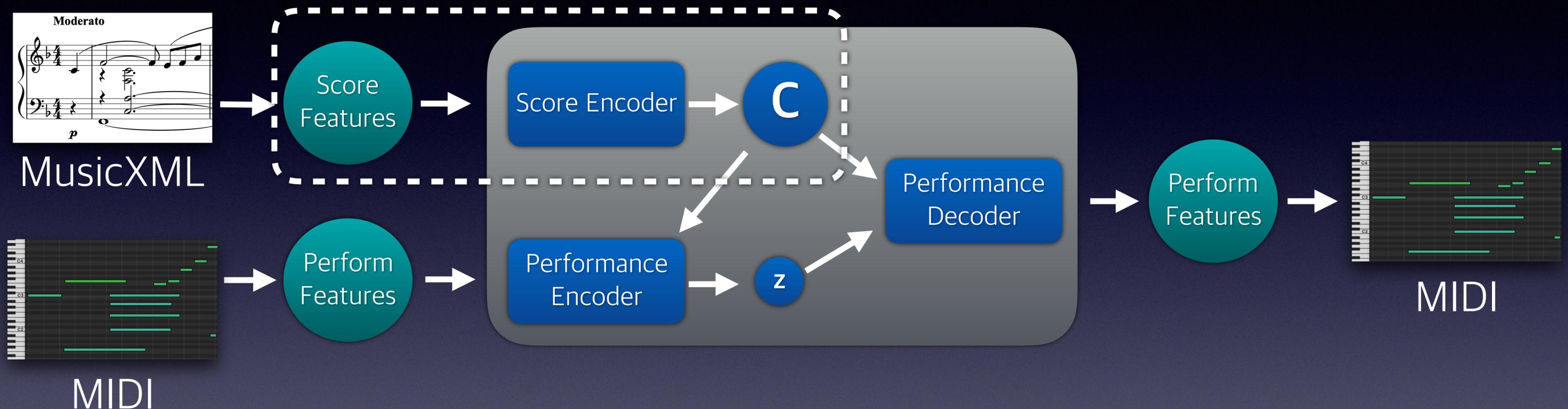
- Note-level representations can be updated considering the extended context
- It can compensate the lack of auto-regressive decoding in GGNN
 - Unlike RNN with sequence data, GNN cannot fix the output because of cyclic connection
- Named Iterative Sequential Graph Network (ISGN)

Performance Modeling System



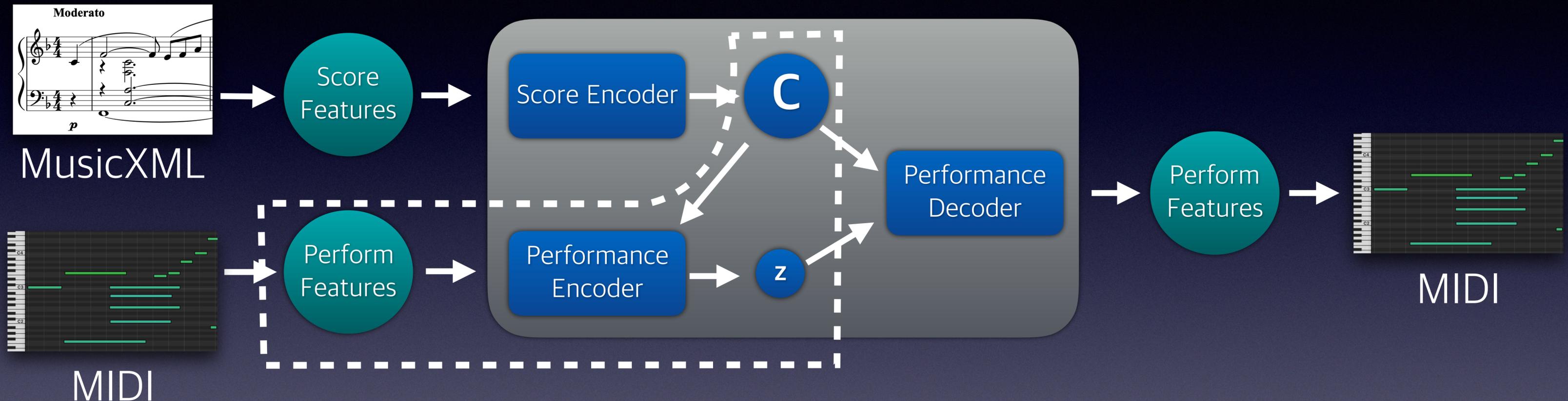
- Conditional Variational Autoencoder (CVAE)
- Takes music score and (optional) performance MIDI
- Input and output is a sequence of in note-level score and performance features

Performance Modeling System



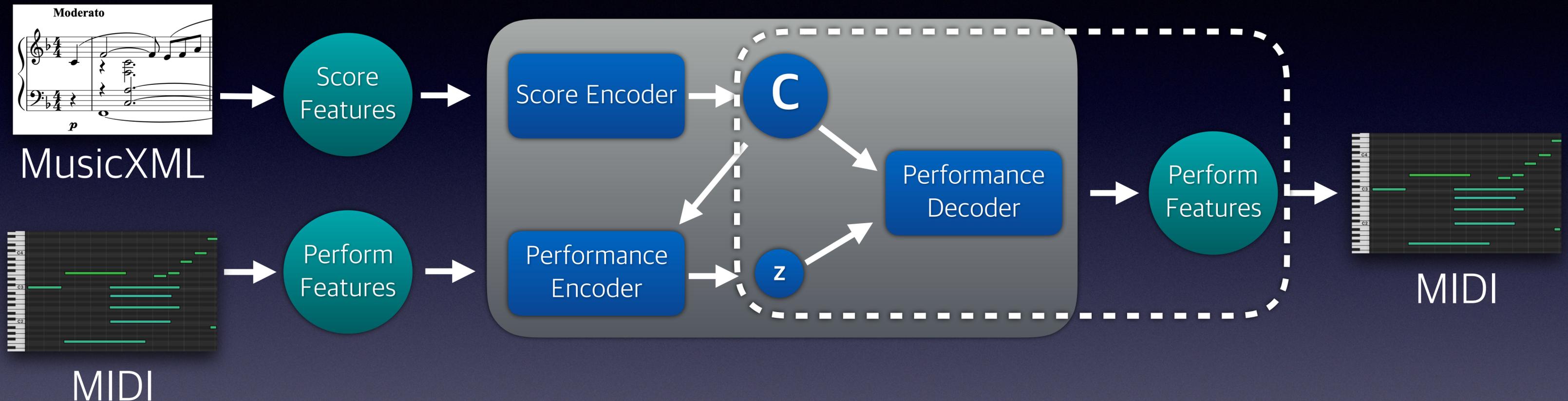
- Score Encoder takes score inputs and embeds it as a score condition **C**
- **C** is a sequence of note-level hidden representations.

Performance Modeling System



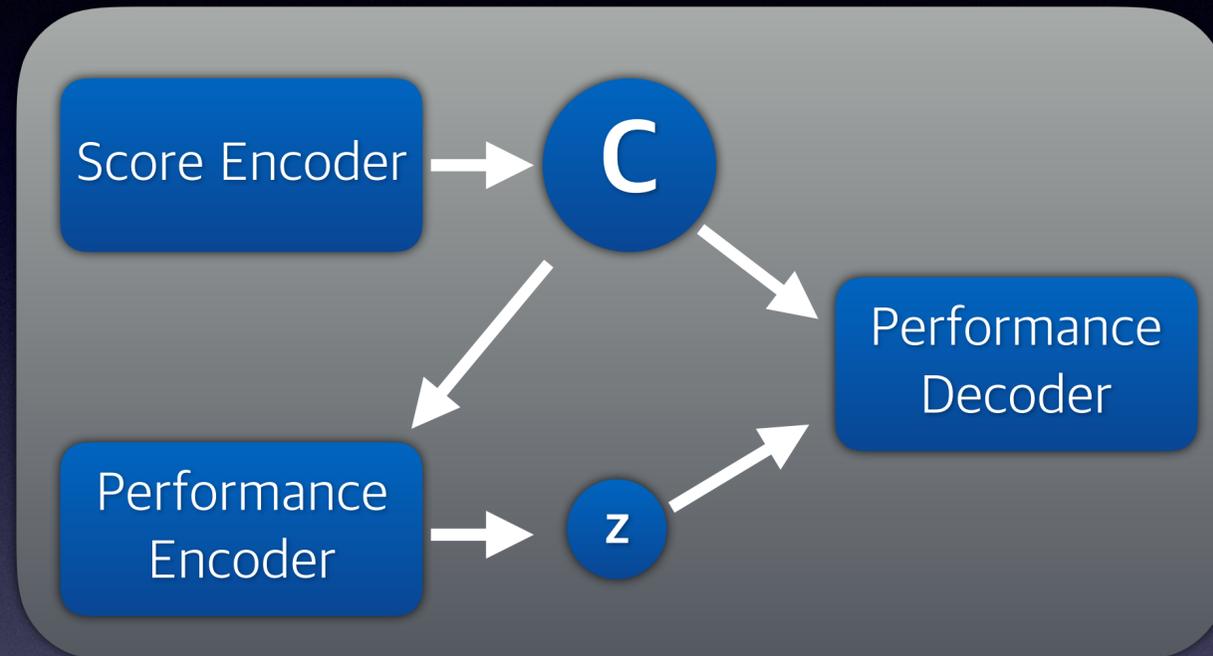
- Performance Encoder takes performance features and score condition as inputs and encode the probability of **z**
- **z** is a single vector that can be regarded as a 'performance style vector'

Performance Modeling System



- Performance decoder takes score condition **C** and performance style vector **z** and reconstructs the performance features.

Experiment

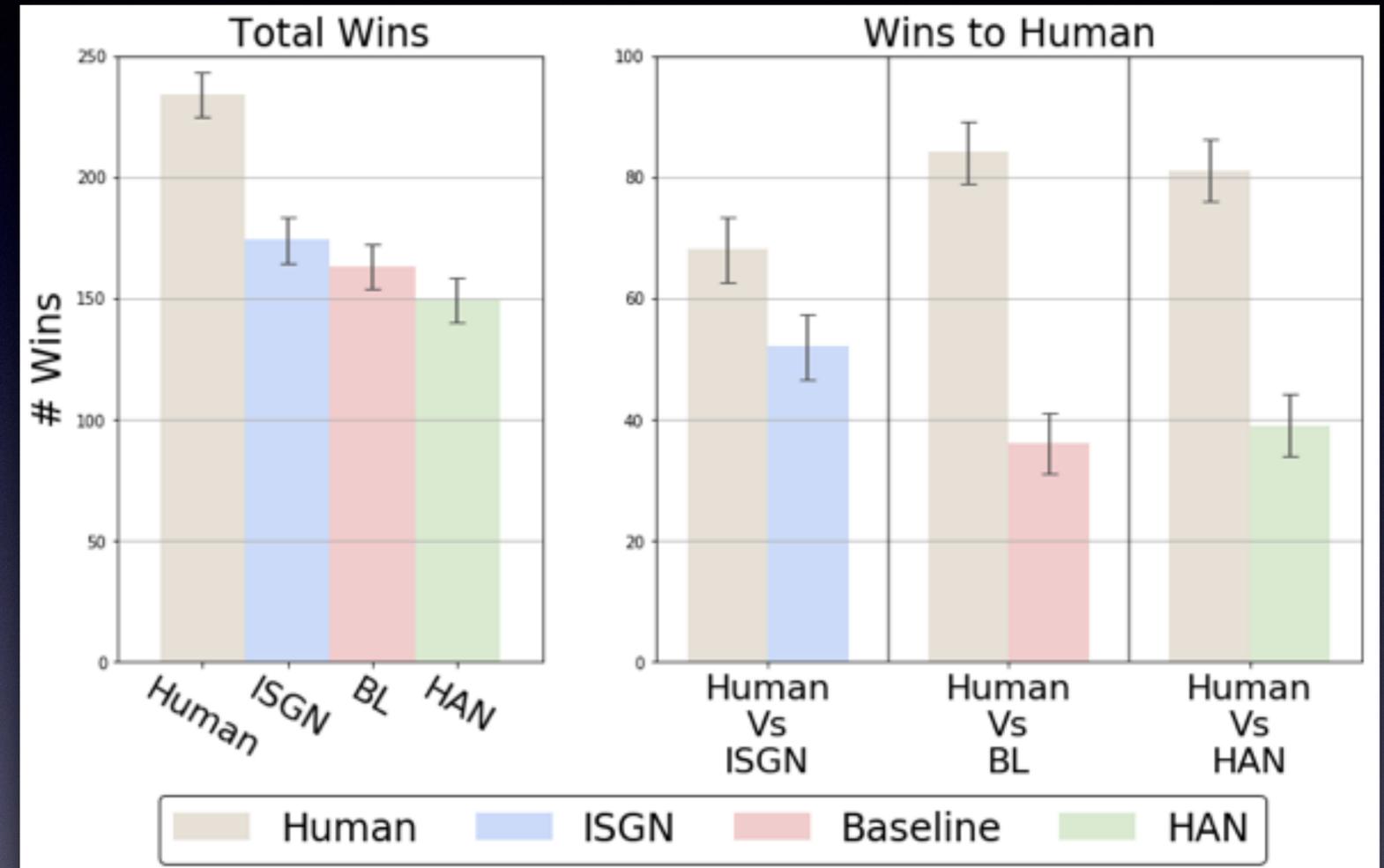


- Trained 4 models with same module structure but different NN architecture.
 - Baseline: Note-level LSTM only
 - HAN: Note-level LSTM, beat-level LSTM, measure-level LSTM
 - G-HAN: Note-level GGNN, beat-level LSTM, measure-level LSTM
 - Proposed: Note-level and measure-level ISGN

Experiment Result

Model	Tempo	Vel	Dev	Pedal	KLD
BL	0.2721	0.6011	0.7678	0.8056	2.2581
HAN	0.2380	0.6290	0.7938	0.7681	13.666
G-HAN	0.2785	0.6212	0.7705	0.8092	7.1113
Proposed	0.2379	0.5877	0.7978	0.7544	3.7247

Reconstruction loss on test set



Human listening test

- The proposed model showed better result than other models





<https://github.com/jdasam/virtuosoNet>



virtuosoNet



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