# The Natural Language of Actions

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What is Language?

## What is Language?

'Language is a purely human and non-instinctive method of communicating ideas, emotions, and desires by means of voluntarily produced symbols.'

Edward Sapir, 1921

# What is Language?



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#### **Contextual Semantics**

#### **Contextual Representation**

A word's contextual representation is an abstract congnitive structure that emmulates from encounters with the word in various linguistic contexts.

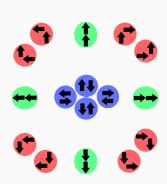
#### We learn new words based on contextual cues

- · I saw a little yazuba sleeping behind the tree.
- · One glass of feandra is enough to get you drunk.

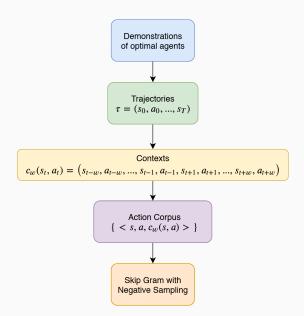
## Meaning of Actions?

#### Characteristics

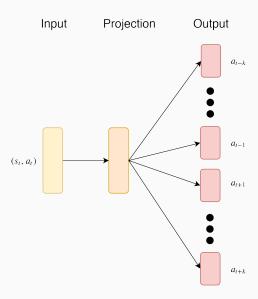
- Actions characterized by the company they keep
- Context is generated by an optimal agent
- Agent demonstrates acceptable behavior in the environment



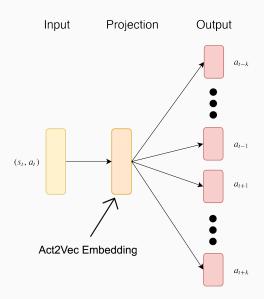
# Act2Vec



## Skip Gram (used in Word2Vec)

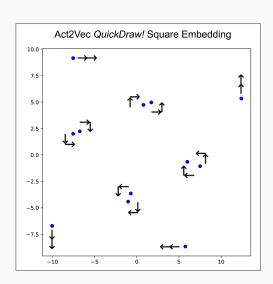


## Skip Gram (used in Word2Vec)



#### Act2Vec: Drawing

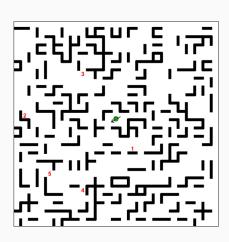
- 70,000 human drawn squares from the QuickDraw! dataset
- Strokes correspond to two operations



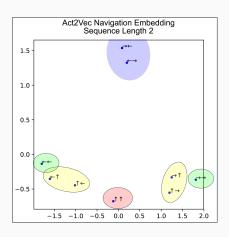
#### Act2Vec: Navigation

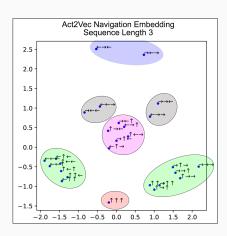
Act2Vec embedding trained in 2d environment on actions sequences of primitive actions:

- · Move Forward 1 unit
- · Turn Left 15 degrees
- · Turn Right 15 degrees



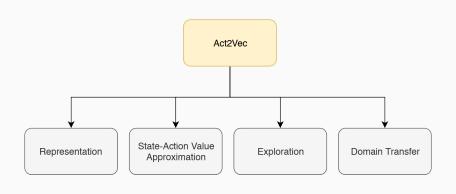
## Act2Vec: Navigation



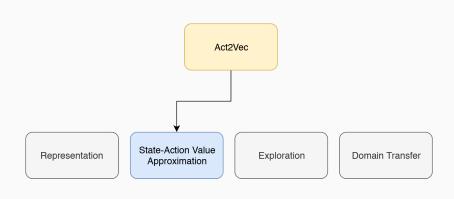


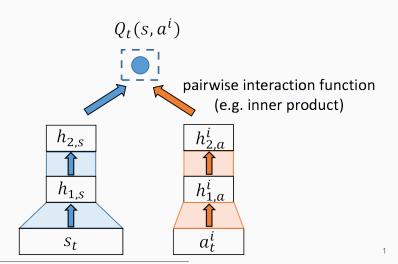
Act2Vec in Reinforcement Learning

# Act2Vec in Reinforcement Learning



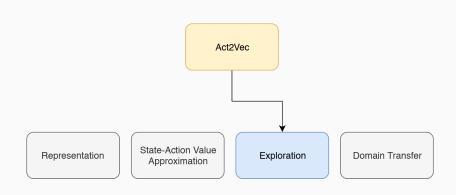
## Act2Vec for Q-Value Approximation





<sup>&</sup>lt;sup>1</sup>He, Ji, et al. "Deep Reinforcement Learning with a Natural Language Action Space." Proceedings of the 54th Annual Meeting of the Association for Computational Linguistics (2016).

# Act2Vec for Exploration

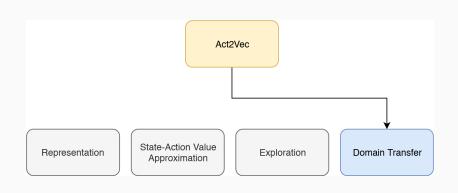


#### k-Exp

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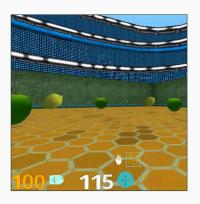
- Divide action embedding space into *k* clusters using a clustering algorithm (e.g., *k*-means)
- · Sample a cluster uniformly
- · Given a cluster, uniformly sample an action within it

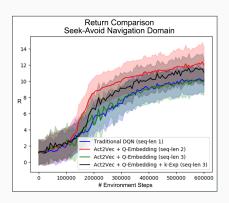
#### Act2Vec for Domain Transfer



## Navigation

#### Transfer to 3d environment



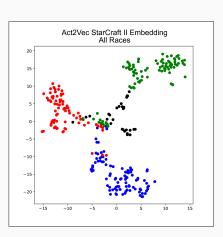


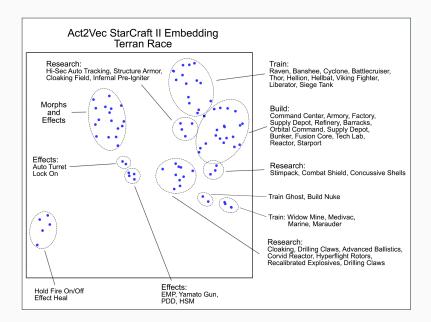
The Semantics of Actions in Starcraft II



#### StarCraft II







# Conclusion

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- · Actions are thought of as symbols of a natural, expressive language
- · Actions represent thoughts, beliefs, and strategies
- · Their meaning is captured through their context
- · Similarity between actions helps reduce cardinality of action space
- · Prior knowledge is incorporated through action representations